

New Keyport

# INSTALLATION INSTRUCTIONS

# DIGI-KEY-IV-F

#### **USED FOR**

AV8000 AV3000 PAS-1/WC AV4000 AV3000UL CP10000 AV6000 AV3100E

Arrowhead

4772 FRONTIER WAY STOCKTON, CA 95215



# Man die Good of the Contract

#### GENERAL DESCRIPTION DKIV-F

The Digi-Key-IV-F is an E.E. Prom Digital Arming Station that provides full system status from one or more convenient locations. The Digi-Key-IV-F can be uniquely programmed to meet a wide range of residential and commercial applications.

Read and become familiar with the information contained in the DKIV-F User's Manual before proceeding with the installation instructions.

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### SECTION I - MOUNTING INSTRUCTIONS

 Remove DKIV-F from packing box; verify that all contents were shipped: Four (4) #6 x 32 x 1" Pan Head Screws

One (1) Door label for zone identifications

One (1) Emergency keypair label

2. Remove the four (4) #6 x 32  $\frac{1}{2}$ " screws which separate the front and rear covers of the plastic case.

#### SURFACE MOUNT INSTALLATION

- 1. Using the rear cover plate as a template, mark the two mounting holes. The approximate mounting height is between 48 and 54 inches from the floor to the top of the keypad.
- 2. Insert the control wire through the rear cover plate. Fasten the plate using appropriate hardware (Not supplied).

#### FLUSH MOUNT INSTALLATION

1. The front cover plate may be mounted directly onto a double gang box using the four #6 x 32 x 1 screws provided.

Refer to the chart below for control panel wiring.

### INSTALLATION INSTRUCTIONS CONNECTING THE DKIV-F TO THE ARROWHEAD CONTROL PANELS

CAUTION: Connections must be made with all power removed.

NOTE: Refer to panel installation instructions or inside panel cover for wiring diagram.

Connect the DKIV-F as outlined below.

nkiv-F	AV-8000	AV-6000	AV-4000	AV-3000 AV-3000-UL AV-3100E
RED LEAD	TERM 10	TERM 8	TERM 8	TERM 9
BLACK LEAD	TERM 8	TERM 4	TERM 9	TERM 12
BLUE LEAD	TERM 12	TERM 10	TERM 10	TERM 11
YELLOW LEAD	TERM 11	TERM 9	TERM 11	TERM 10

#### TURES

endent Installer Code

ble of Reviewing Programmed Information
e or Group Bypass
(4) Emergency Conditions Plus Duress
(8) User Codes
Premise Capability
Viewing Angle LEDS
lystem Status at a Glance
In Piezo Sounder with Defeat
(4) Wire Installation
tive Design with Neutral Color

#### **CIFICATIONS**

ating Voltage:

8-16 VDC

ent Consumption:

80 MA

erature Operating Range:

35°F to 135°F;

U.L

U.L. Installations - 32°F to 120°F

onment:

For Indoor Use Only

5" x 4.65" x .575"

nsions: ing Weight:

7 oz.



# A CLUB COLUMN

#### **CTORY PROGRAMMED VALUES**

. DKIV-F's ARE INITIALLY FACTORY PROGRAMMED AS FOLLOWS:

Single Premise operation.

Installer Access Code of (1111).

Primary Access code of 123.

All Burg Zones enabled for bypassing.

Secondary Access Codes - Unprogrammed.

Zone LEDS - Enabled.

Product Compatibility set for current AV6000/8000 with 3135

Microprocessor.

Station I.D. Digit set to 1.

#### ECTION II - PROGRAMMING THE DKIV-F

#### **ENERAL**

#### INTRODUCTION

ether you are an experienced installer/programmer or a newcomer, you will programming and installing the DKIV-F simple and easy to understand. those familiar with programming Arrowhead or other products a reading of ation II with an occasional glance at Section III (DEFINITIONS) is probably that is necessary. For those that are new to programming, a thorough ding of Sections II and III is recommended.

gramming the DKIV-F requires the use of a programming overlay. (See use 1). A free permanent overlay for the DKIV-F is available from your ributor or Arrowhead. Place the overlay on to the keypad before beginning gramming.

#### **KEYPAD PROGRAMMING MODE**

DKiV-F keypad is shipped with all zone LED's enabled for programming. following sections use the default value for the installer code (1111) for gramming.

DKIV-F must be placed in the "PROGRAM" mode in order to program the pad. This is accomplished by entering the following key sequence:





cessful entry into the keypad programming mode will be indicated by 's 80 and 90 on with the piezo sounder beeping.

en programming is complete, return DKIV-F to the normal mode as follows:

ss 4 and 5 simultaneously.

SS FATE KOV.

NOTE: Failure to return the DKIV-F to the normal mode will result in improper operation. If this occurs, reprogram DKIV-F to the program mode and repeat above in proper sequence.

#### DISPLAY

#### 2.2 LED ARRANGEMENT

The two columns of 9 red LED's may be thought of as a two-digit decimal display with the left column representing the tens' digit and the right column representing the units' digit. The top right LED represents a "one", the bottom right LED represents a "nine". When all LED's are off, a "zero" is being displayed. There are two display modes indicated by the yellow LED; Memory location and data. When the yellow LED is on, either blinking or steady, the display is showing a memory location; when the yellow LED is off, the display is showing data in a memory location. A blinking LED indicates a Memory Location that exceeds 99. For example, the figure below (which has a steady yellow LED) indicates memory location 76 ( • indicates the LED is on). Remember: LED's 80 and 90 are always on in the keypad programming mode.

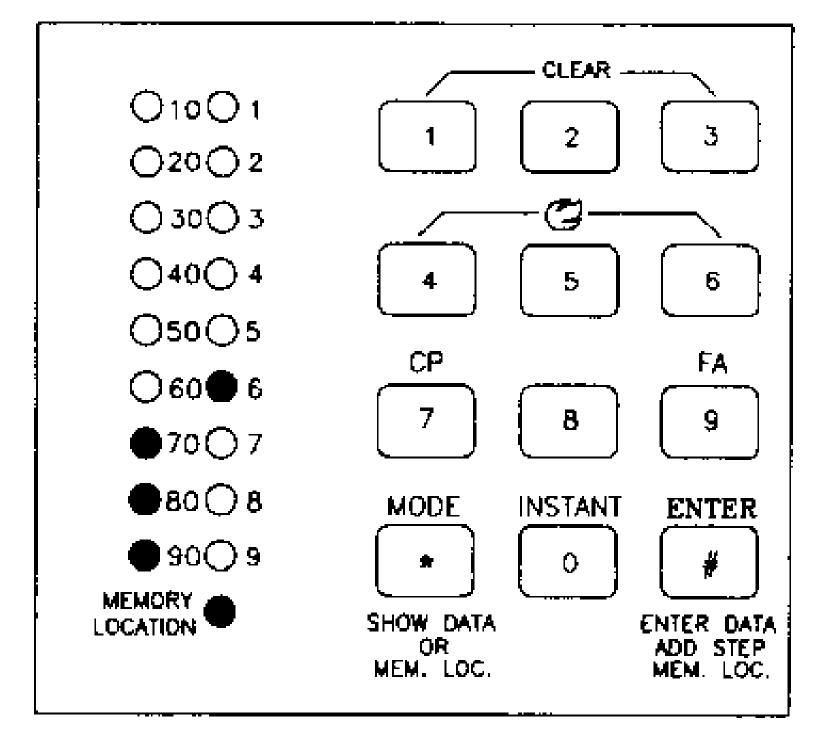


FIGURE 1

The "MODE" key is used to switch back and forth between these two display modes. When in the memory location mode, the display shows the current memory location and the keypad can be used to move to any desired location.

When in the data mode (the yellow LED off) the display shows the contents of the current memory location and the keypad can be used to modify data. The EEPROM is capable of storing two types of data, each of which is displayed and manipulated differently.

#### 2.3 NUMERIC DATA

NUMERIC DATA is used to store access codes, station ID digit, abbreviated arming, etc.

#### 2.4 SELECTION DATA

SELECTION DATA displays specific data selected for special functions (chime zone or bypass zone select for example).

DISPLAY of Selection data uses only the top 8 LED's of the right hand column and specifies the functions selected.

#### 2.5 CHANGING MEMORY LOCATIONS AND VIEWING DATA

Changing Memory Locations and Viewing Data is accomplished in the following manner. If the display is not showing, a Memory Location (Yellow LED ON), ress the Mode key.

THE NUMERIC KEYS enter numbers into the display in the same way as a standard calculator; that is, each entry shifts the contents of the units' digit into the tens' and then places the new entry in the units' digit. For example: To go to location 76, enter 076. To go to location 1, enter 001.

NOTE: To avoid confusion, each entry should be 3 digits long.





#### PROGRAMMING NUMERIC DATA

e following example shows how to program User 1 Access Code. The mary Access Code is to be 5250.

eview of the programming worksheet shows that User 1 Access Code starts nemory location "17". To program User 1 Access Code, display memory ation "17". Next, press the MODE key to switch the display to show data. kt, press key 5, press ENTR, press key 2, press ENTR, press key 5, press TR, press key 0, press ENTR. Notice that the digit "0" is displayed as a 10.

#### 'REVIEWING THE DATA

order to review User 1 Access Code or any other data, the following prolure is used. Go to memory location "17" (First digit of the access code). itch the display to view data, a 5 will be displayed (first digit); press ENTR ain, a 2 will be displayed; press ENTR, a 5 will be displayed. Every time the TR key is pressed, the memory location is advanced and the associated a is displayed. When the last digit is displayed, switch the display to show Memory Location.

#### REPROGRAMMING NUMERIC DATA

not necessary to "clear" existing numeric data when reprogramming, just rogram over the old data - unless the data is a one (1). In this case, the local must be first cleared (pressing keys 1 and 3 simultaneously), then enternew data.

#### PROGRAMMING SELECTION DATA

iew of the Programming Worksheet shows Bypass Functions are assigned demony Location 2.

the display to Memory Location 2. Change display to show data. If random a appears, press clear key combination (1 & 3). The display will indicate no les selected (all LEDs in right hand column are out). Press key 2, press key bress key 6. Notice as you press each key, its associated LED lights up in right column indicating you have selected that zone. If the information is rect, press ENTR key. That location is now programmed. If incorrect, press clear keys again and re-select zones. Unlike numeric data (where a new ry overwrites an old entry) selection data must be cleared if an error is de.

OGRAMMING SELECTION DATA other that Zone data is the same as Promming Zone Data. Example: Select Chime Enable. The Memory Assignt Other shows location 4 contains the number to be entered. A "5" for me Enable.

the display to show the data in Memory Location "4". If clearing is required, so. If not, Press the "5" key. Display will now show the LED "5" lit in the it hand column. Press the ENTR key. This location is now programmed.

#### **JMMARY**

#### **0 MODE KEY**

anges the display. Display can view a memory location or its associated a, but not both at the same time. Pressing the MODE key allows alternating ween viewing a memory location or its contents (data).

#### 1 ENTRY KEY

en the display shows a memory location, pressing the ENTR KEY will adce that memory location. When the display shows data, pressing the ENTR Y enters the displayed data into EEPROM and advances to the next mory location.

#### 2.12 NUMERIC KEYS

WHEN DISPLAY SHOWS MEMORY LOCATIONS. Used to change memory locations. Examples: display shows 76 and 1 is desired, enter the following key sequence: 0 0 1. The display now shows 1.

WHEN DISPLAY SHOWS DATA AND NUMERIC DATA ENTRY IS REQUIRED. Use numbers 0 through 15 to enter data. A "0" entry will program and display 10.

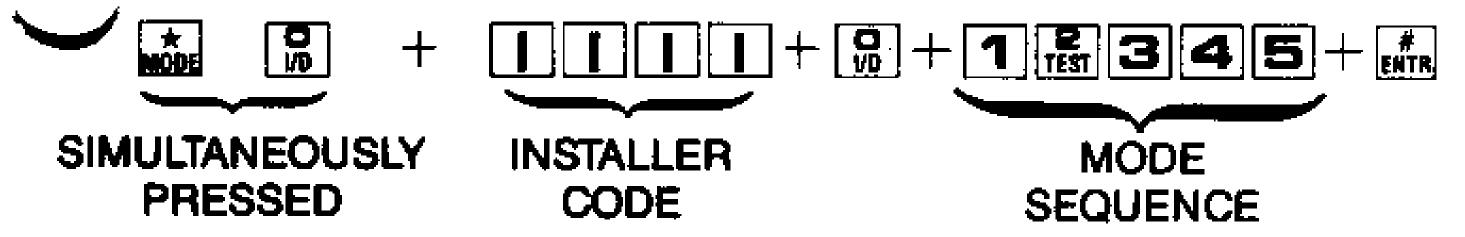
WHEN DISPLAY SHOWS DATA AND SELECTION DATA ENTRY IS RE-QUIRED. Use keys 1 through 8 to enter Function data. Key 9 will select all function numbers (1 through 8).

WHEN THE DISPLAY SHOWS DATA AND THE CLEAR KEY FUNCTION IS REQUIRED. Pressing the clear key combinations keys 1 & 3 simultaneously programs a blank in the associated memory location. This function is used to "clear" data when necessary.

### 2.13 USING THE DKIV-F AS A PROGRAMMER FOR ARROWHEAD CONTROL PANELS

#### PANEL PROGRAMMING MODE

The DKIV-F must be placed in the "PROGRAM" mode in order to program the Arrowhead Control Panels. This is accomplished by the following key "requence:



Successful entry into the Panel Program mode is indicated by the piezo sounder "beeping."

Refer to specific Panel Installation Instructions for memory location assignments.

When programming is complete, return the DKIV-F in the "keypad" mode as follows:

Press 4 and 6 simultaneously. Then press \*\*\* .

NOTE: Fallure to return the DKIV-F to the keypad mode will result in improper operation. If this occurs, reprogram DKIV-F to the program mode and repeat above in proper sequence.

### 2.14 ENTERING PANEL PROGRAM MODE FROM KEYPAD PROGRAM MODE

To enter Panel Program mode from Keypad Program mode, enter the following key sequence:







# SECTION III PROGRAMMING DEFINITIONS

#### MEMORY LOCATIONS

#### **DEFINITIONS**

#### 3.0 CHIME ZONE SELECTION

Used in single premise operation, any audible burglary zone can be programmed to activate the piezo sounder briefly to annunciate that a door (typically) has opened or closed during the disarm period.

#### 3.1 GROUP BYPASS ZONE SELECT

If desired, bypassable zones assigned in memory location 2 can be grouped together to allow bypassing with a minimum amount of keystrokes.

#### 3.2 BYPASSABLE ZONE SELECT

Select zones to be programmed to allow bypassing. Zone(s) selected can be bypassed on arming. Zone(s) will remain bypassed until the system is rearmed. DO NOT ALLOW FIRE ZONES TO BE BYPASSED.

#### 3.3 DISPLAY ZONE SELECT

The DKIV-F is shipped from the factory with all individual arm LED's enabled. Program the specific LED's that you wish to ena

#### 3.4 KEYPAD FUNCTION SELECT

DISABLE AUDIBLE FEEDBACK — The miniature sounding device within the DKIV-F will "beep" whenever a key is pressed. This assures the user that the microcomputer inside the keypad has sensed the key stroke. For security reasons, the special emergency key pairs are silent. Selecting this feature will not effect normal operation of the sounder during pre-alert or at any other time it would normally turn on. To select this feature, program a "1" in this location.

**DISABLE SOUNDER** — To completely disable the piezo sounder, program a "2" in this location.

**MULTIPREMISE** — Multipremise operation allows two or more users to share the same control panel. Each user will only be able to utilize and control the selected zones on their respective keypads. To select for multipremise operation, program a "4" in this location.

CHIME ENABLE — Programming a "5" in this location will activate the zones for chime operation programmed in location 0.

**PRODUCT COMPATIBILITY** — The DKIV-F has been designed to work with all existing Arrowhead Avenger Series Control Panels. The DKIV-F is programmed from the factory for operation with current models.

For operation with earlier version AV6000/8000 Control Panels indicated by Micro Version 3113, program a "7" in this location.

For operation with all other model Arrowhead Control Panels, AV2000, AV3000, AV3100E, AV4000, etc., program an "8" in this location.

#### i-8 3.5 INSTALLER ACCESS CODE SELECT

Programming the system can only be accomplished by using the staller code in the program sequence. The installer code may not be used to arm and disarm the system. Enter your desired four (4) digit code into this location. The factory default value for the installer code is 1111.

NOTE: The installer code must be four (4) digits in length.

MEMORY LOCATIONS

#### DEFINITIONS

#### 9-16 ABBREVIATED ARMING LENGTH SELECT

Abbreviated arming allows the customer to arm the system by using only one (1) to three (3) digits of the access code. Program the desire number of abbreviated arming digits for users one (1) through eigh (8) in this location.

#### 17-22 USER 1 ACCESS CODE

Program the desired three (3) to six (6) digit access code for User in this location. Factory default value for User 1 is (123).

#### 23-28 USER 2 ACCESS CODE

Program the desired three (3) to six (6) digit access code for User in this location.

#### 29-34 USER 3 ACCESS CODE

Prógram the desired three (3) to six (6) digit access code for User in this location.

#### 35-40 USER 4 ACCESS CODE

Program the desired three (3) to six (6) digit access code for User in this location.

#### 41-46 USER 5 ACCESS CODE

Program the desired three (3) to six (6) digit access code for User in this location.

#### 47-52 USER 6 ACCESS CODE

Program the desired three (3) to six (6) digit access code for User in this location.

#### 53-58 USER 7 ACCESS CODE

Program the desired three (3) to six (6) digit access code for User in this location.

#### 59-64 USER 8 ACCESS CODE

Program the desired three (3) to six (6) digit access code for User in this location.

#### 65 STATION ID DIGIT

Program the desired station report code in this location. The static report will be generated when open and closing by user is selected the station ID will also be sent whenever an emergency keypair pressed.

# SECTION IV INSTALLER PROGRAMMING MODES

## PROGRAMMING NEW INSTALLER ACCESS COD WHEN THE OLD CODE IS NOT KNOWN

the Installer Access Code is not known, the following steps should be take at each keypad location.

NOTE: Programming the code at one keypad will not effect the others.

REFER TO FIGURE 2

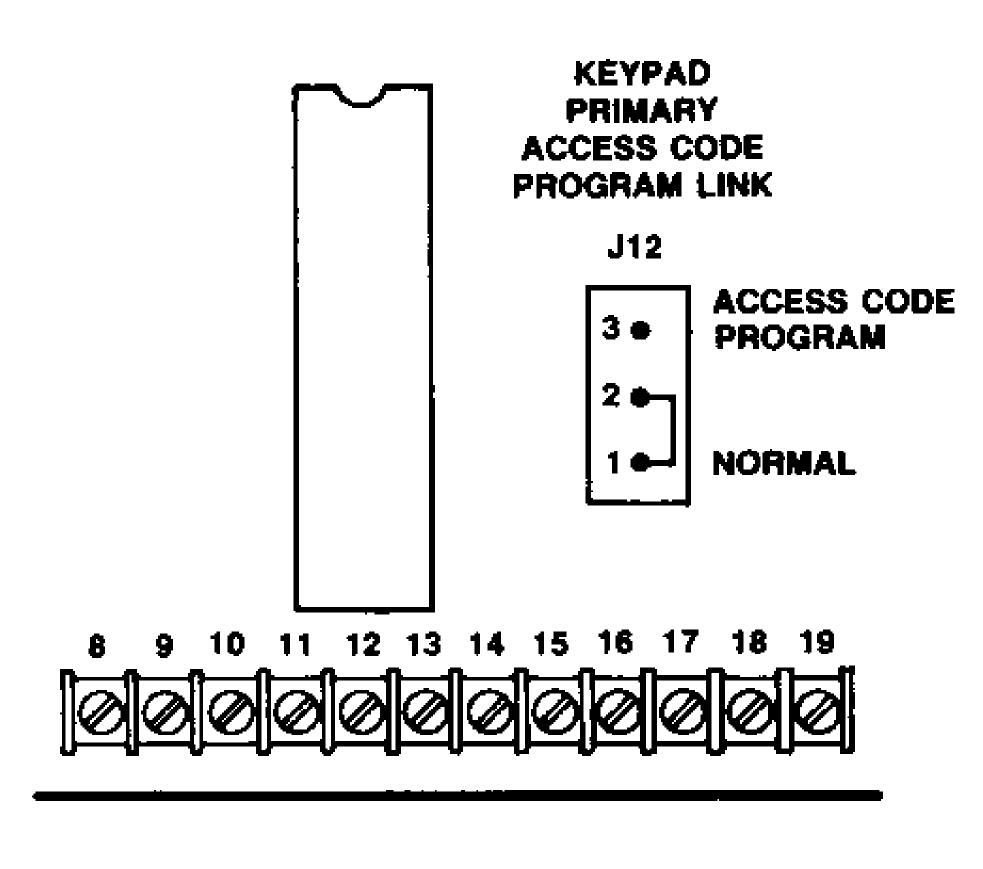
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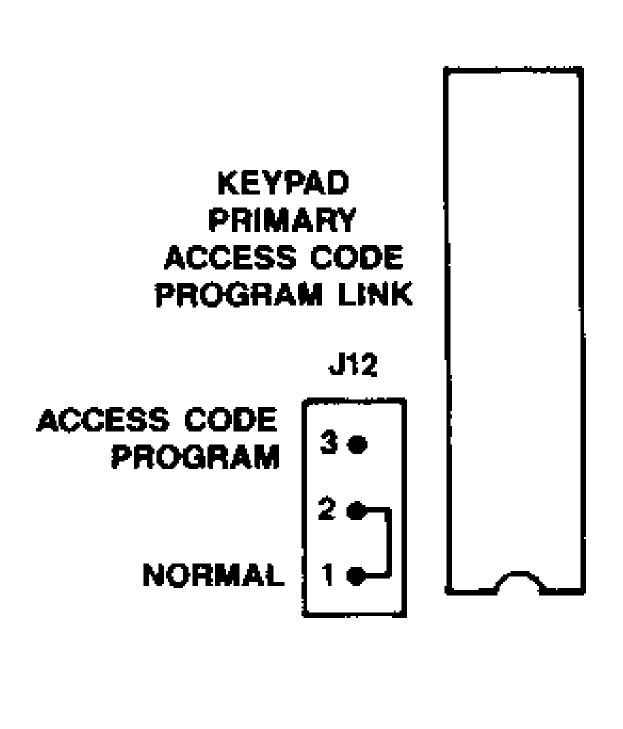


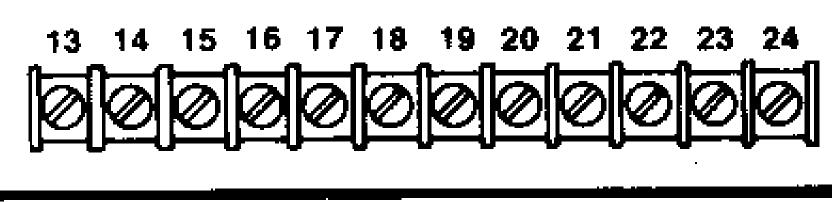


#### FIGURE 2



AV-6000





AV-8000

Program the new installers access code as follows:

- 1. Move link J-12 from "NORMAL" to "PROGRAM" position for five (5) seconds then return to the "NORMAL" postion.
- 3. Exit Program mode press 4 & 6 simultaneously, then press #

NOTE: If a DKIV-F has been programmed to operate on a current model Arrowhead Avenger Series Control Panel and the keypad is connected to an Arrowhead Control Panel other than an AV6000/AV8000, you will be inhibited from accessing the installer program mode.

#### EMERGENCY CODES (AV-6000/8000)

There are five emergency conditions that can be initiated from the DKIV-F keypad. Four initiated by simultaneously pressing key pairs, plus Duress. These five 24 Hour reporting zones are available in addition to the E.O.L. supervised panel initiated zones. Refer to AV-6000 or AV-8000 Installation Instructions "Memory Locations 99 through 103" for details.

#### **EMERGENCY CODES (AV-4000)**

There are four emergency conditions that can be initiated by simultaneously pressing key pairs, plus Duress which selectively cause an alarm on the AV-4000 panel as follows:

DEPRESSING	INITIATES ZONE			
1 and 3	5 (Smoke Reset)			
4 and 6	8 (Same as Duress)			
and 🖺	2			
MOOE and ENTR	1			

The above triggered zones should be 24-Hour Zones that have been programmed for FIRE, AUDIBLE PANIC OR SILENT PANIC. Memory Location 80 on the AV-4000 programming worksheet must be programmed to enable reporting these zones.

re are four emergency conditions that can be initiated from the DKIV-F pad. There are initiated by simultaneously pressing key pairs which selectively cause an alarm on the AV-3000, AV-3000UL, AV-3100E and PAS-1/WC panels as follows:

#### EMERGENCY CODES (AV-3000/2000)

DEPRESSING	INITIATE	S PIN #
	AVENGER	PAS-1/WC
1 and 3	V17	V3
4 and 6	V18 & Duress	V4 & Duress
and 🖁	V15	V1
MOOE and ENTE	V16	V2

The above triggered zones should be 24 Hour Zones that have been programmed for FIRE, AUDIBLE PANIC OR SILENT PANIC.

#### MANUAL SMOKE RESET (AV-8000 ONLY)

The smoke output terminal may be manually reset by pressing key pairs 1-i simultaneously.

Memory Location 53 on the AV-8000 Programming Worksheet must be programmed with a "2" to enable this feature.

#### OPERATION OF MULTI-PREMISE MODE

Both users can arm their respective zones as in Conventional Mode, but bot ers must use the bypass method to remove any or ail zones from their protected (armed) status.

It should be noted that the Entrance/Exit Delays are re-established makin areas protected by Entrance/Exit Delays vulnerable to access from other users. However, this risk can be eliminated in high security situations be usin Instant zones in these areas. In the Multi-Premise mode the ready and arr LEDs do not light.





Multi-Premise operation allows two or more users to share the same control panel, however each user will only be able to utilize and control selected zones on individual DKIV-F arming stations.

In the conventional mode, zone bypassing and mode changing can be accomplished (see User's Manual). In multi-premise operation only zone bypassing can be accomplished. Modes are fixed. Instant and Test can not be selected. Zone(s) selected for Delay can be changed to Instant.

MULTI-PREMISE PROGRAMMING EXAMPLE: User (A) is assigned zones 1-4 and User (B) is assigned zones 5-8 in their respective4 protected areas. Select Multi-Premise Mode and Access Code for both keypads.

Enable bypass zones 1-4 on keypad A. Enable bypass zones 5-8 on keypad B. System is now ready for Multi-Premise Operation.

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#### SECTION V-PROGRAMMING WORKSHEET

#### **DKIV-F PROGRAMMING WORKSHEET**

LOCATION	DESCRIPTION		SELECT ZONES						
		1	2	3	4	5	6 7		
0	CHIME ZONE SELECTION							1	
1	GROUP BYPASS ZONE SELECT								
2	BYPASSABLE ZONE SELECT (1-8)								
3	DISPLAYABLE ZONE SELECT (1-8)								
4	KEYPAD FUNCTION SELECT  1 = DISABLE AUDIBLE FEEDBACK  2 = DISABLE BUZZER  3 = NOT USED  4 = MULTI-PREMISE  5 = CHIME ENABLE  6 = TAMPER ENABLE  7 = ALL PANELS EXCEPT AV8000/6000*								
	8 = ALL PANELS EXCEPT AV8000/6000								
		Ę	5		6 7		7	8	
5-8	INSTALLER ACCESS CODE 4 DIGITS ONLY (1111)								
		9	USE	R 1		13	USER 5		
9-16	ABBREVIATED ARMING	10	USE	R 2		14	USER 7		
	LENGTH	11	USE	R 3		15	USER 7		
		12	USE	R 4		16	USER 8		
	· 	17	1	8	19	20	21	22	
17-22	USER 1 ACCESS CODE (123)								
		23	2	24	25	26	27	28	
23-28	USER 2 ACCESS CODE		$\perp$						
. <u>.</u>		29	3	0	31	32	33	34	
29-35	USER 3 ACCESS CODE								
		35	3	6	37	38	39	40	
35-40	USER 4 ACCESS CODE								
		41	4	2	43	44	45	48	
41-46	USER 5 ACCESS CODE								
		47	4	8	49	50	51	52	
47-52	USER 6 ACCESS CODE								
		53	5	4	55	56	57	58	
53-58	USER 7 ACCESS CODE								
		59	6	0	61	62	63	64	
<u>}-64</u>	USER 8 ACCESS CODE								
65	STATION ID DIGIT (1)								

<sup>\*</sup> EARLY AV8000/6000 PANELS REQUIRE A 7 TO BE PROGRAMMED. THESE CAN BE IDENTIFIED BY THE NUMBER 3113 ON THE MICRO.