# **INSTALLATION INSTRUCTIONS**



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Template for Mounting the 5130XT/5137/4137 (provided on separate sheet)

### GENERAL INFORMATION

The ALPHA VISTA 5130XT is a microprocessor-based security control which provides up to 9 wired zones in the basic product, with expansion to an additional 8 wired zones when connected to a 2-wire zone expansion bus driven by the optional No. 4152LM Loop Module. The security control is housed in a wall-mounted plastic enclosure measuring only 8.4" (21.3 cm) wide x 4.75" (12 cm) high x 1.1" (2.8 cm) deep, and is equipped with a multifunction 12-key digital keypad, a 2-line, 32-character multipurpose LCD English language display and a built-in 85 db piezoelectric sounder that meets UL requirements as an alarm sounder (an external sounder is therefore optional). Connections to the security control are made via a 24-pin plug-in connector equipped with flying leads which interface to the wired loops, plug-in DC Power Pack, back-up battery, optional external alarm sounder, etc.

The security control can be easily programmed from its own keypad, or from an optional 5137 or 4137 remote console; the control can also be programmed locally from the 699 Programmer (using a 695-30XT cartridge). Programmed options to establish specific alarm and reporting features are stored in electrically erasable, non-volatile EEPROM memory. This means that the unit can be reprogrammed many times (unlike units equipped with PROMS) and that information which has been programmed will not be lost in the event of a complete loss of power. For installer convenience, the control is factory-programmed to a set of values that is designed to meet the needs of many installations. However, these can be altered by the installer to suit the specific needs of a particular installation or installation company, following the instructions provided in the programming section of this manual (factory-programmed values are also shown there).

This system also contains abbreviated operating instructions in memory, designed primarily as an aid to the end user. This feature, which functions when the system is in the armed or the disarmed mode, is activated by simply pressing any of the function keys for 5 seconds. The display on the control will then scroll information related to the use of that function.

A plug-in Communication Interface board (4171XT) provides communication capability (central station reporting, etc.) over existing telephone lines as well as zone expansion connections.

An optional, economical, remote keypad (4131) can be used for arming, disarming, etc., from a remote indoor location within the protected premises. This unit is a compact 12-button keypad with two system status indicators (LEDs) and a built-in piezoelectric sounder that provides warning and alarm sounds. Requires a 10-wire connection to reconnection to the control.

An optional remote console (4137) provides functions similar to that of the 5137 with one notable exception. It utilizes an LCD display that displays numerics for zone identification and predefined words for mode, status, and alarms.

A complete list of optional accessories will be found in a section toward the end of this manual under the heading "Optional Accessories" (see Index).

#### **Zone Characteristics**

- **Zone 1:** Programmable Zone, may be used as EOLR supervised Fire Zone (supports 2-wire Smoke Detectors) or for non-fire usage, or may be used as a non-fire zone with N.C. contacts only. 350-500 msec response.
- Zones 2-8: Programmable Zones, EOLR supervised, 350-500 msec response.
- Zone 9: Programmable Zone, N.C. contacts only, fast 10-15 msec response.

#### **Back-up 12V DC Battery**

Mounted externally. A special backbox (4132) is available for mounting the battery in the wall behind the Control. Rechargeable 12-volt, 1.2 AH Lead Acid.

#### **DC Power Pack**

Plug-in Power Pack (DC power converter). Plugs into unswitched 2-prong 110 volt AC outlet providing 24-hour service. Power Pack (1350) supplies unregulated 18V DC output (700 mA max) for powering the Control.

### **REMOTE PROGRAMMING AND CONTROL**

The No. 5130XT allows the installer to call it using switched network phone lines so that the control/communicator can be remotely programmed and/ or commanded from a No. 699MD Intelligent Programmer or an IBM compatible Personal Computer (PC). See Note 2 under **Remote Capabilities** in this section.

Accessing of the No. 5130XT from a remote location is protected against compromise by someone attempting to defeat the system, using 4 levels of security protection:

- 1. Security Code Handshake: An 8-digit Central Station ID code must be matched between the No. 5130XT and the Central Station.
- Hang-up and call back: Calling the No. 5130XT does not directly allow programming, as a successful handshake merely results in the No. 5130XT breaking the phone line connection and then calling back the (internally stored) central station service phone number\*.
- Data Encryption: Data passed between the central station and the No. 5130XT is encrypted for security so that it is very difficult for a foreign device tapped into the phone line to take over communication and substitute system compromising information.
- \*NOTE: In situations where a service person is on site and the system is installed inside a PABX, it is possible to initiate a download from the protected premises by keying [installer or master security code] + [#] + [1].

4. Central Station Advisory Note: Any condition that causes the system to initiate a call back to a telephone number from which it can be reprogrammed or commanded (in fact, even for a local reprogramming of the EEPROM) causes a unique report to be sent to the central station's alarm logging digital receiver.

#### **Equipment Required**

#### At the premises:

The No. 5130XT must be used with its No. 4171XT Communication Interface board if remote programming and/or control is desired.

At the central station (or the installer's office/home):

• A No. 699MD Intelligent Programmer that incorporates an internal modem and a No. 695-30XT Program Cartridge.

#### OR

 An IBM PC compatible computer, a Modem (check with Ademco Factory Technical Support for the specific brand and model to be used), No. 4130PC Downloading Software Diskette, and appropriate interconnecting cables.

#### Remote Capabilities (See Note 2)

#### **Programming:**

All programming functions accessible from the unit's keypad or via local No. 699 direct programming.

#### Commanding:

There are two types of commands that can be issued to the system:

- 1. Control Commands
  - -To Arm the System in the Away Mode\* (1)
  - -To Disarm the System\* (1)
  - -To Bypass a Zone
  - -To Force the System to Accept a New Program Download
  - -To Shut Down Communication (dialer) Functions (non-payment of monitoring fees in an owned system)
  - -To Shut Down all Security System Functions (non-payment for a leased system)
  - -To Inhibit Local Keypad Programming (prevents takeover of your accounts)
- 2. Status Commands
  - -To Cause the System to Upload a Copy of its Resident Program to the central station
  - -To Read System Status:

Arming Status

Ready Status and Current Faults

- Presence of Alarms (past or present)
- Presence of Troubles (past or present)
- AC Power Status
- Bypass Status and Current Bypasses

#### \*NOTES:

- 1. If the system is programmed for open/close reporting by user, User #7 will be reported.
- 2. After the 5130XT and the 699 or PC have established valid communication, each console will become inactive The 5130XT will resume the normal security functions (including responding to faults that took place during the downloading) after it is commanded to hang up. See the 4130PC or 695-30XT instructions for details.

The detailed operation of the functions described below is covered in the Installation Instructions for the No. 695-30XT Program Cartridge and for the 4130PC Download Software Diskette.

- -To Read List of Faulted Sensors
- -To Read List of Bypassed Sensors
- -To Read 10 Day Alarm History Log
- -To Read 10 Day Trouble History Log
- -To Read List of Sensors Currently in Alarm
- -To Read List of Sensors Currently in Trouble

### **Remote Communication Specifications:**

- Program Download Time 1 minute for a complete program
- Typical Total Time Including Call Up/Call-Back 3-4 minutes.

### Remote Command/Programming Advisory Notes:

- Alarm and Trouble Reporting are disabled during the time that the system and the central station are linked to each other for the described functions, following a valid exchange of codes.
- · Keypad entries are ignored during the same time interval cited above.

- Should an alarm transpire during the remote program/control interval, the system would not respond to the alarm condition until the remote mode was ended. The local zones and the Nos. 4139WH, 4190WH, 4192SD, 4194WH, 4196, 4208 and 4275 all store their fault conditions until they are read by the Control. As such, alarm conditions from the local and expansion zones would not be missed, only delayed.
- A copy of the program downloaded may be produced from either the No. 699 Intelligent Programmer or the IBM PC compatible computer, using those products' internal report generators, when an optional printer is connected.

For each zone used, one of the following zone types must be selected:

- Entry/Exit Burglary (Delay #1). Assigned to sensors on doors through which entry and exit will normally take place when the system is armed.
- Entry/Exit Burglary (Delay #2). May be set for different delay than above. For use with sensors on overhead garage doors, etc., where longer delay is needed to reach the keypad in the main portion of the house or building, and more delay is needed to exit the premises.
- 3. Perimeter Burglary. Normally assigned to all sensors on exterior doors and windows requiring instant alarm.
- 4. Interior, Follower. Delayed alarm only if the Entry/Exit zone is faulted first; otherwise, produces an instant alarm. Assigned to zone covering an area such as a foyer or lobby through which one must pass upon entry to reach the keypad to disarm the system. Designed to provide instant intrusion alarm in the event an intruder hides on the premises prior to the system being armed or gains access to the premises through an unprotected area.

### ZONE TYPES AVAILABLE FOR SELECTION

- 5. Trouble by Day/Alarm by night. Can be assigned to a zone which contains a foil-protected door or window (such as in a store), or to a zone covering a "sensitive" area such as a stockroom, drug supply room, etc., or other controlled access area where immediate notification of an entry is desired. During the disarmed state (day), the system will provide latched Control/Console annunciation (and central station report, if desired) of openings or troubles (such as sensor malfunctions or toil breaks). During the armed state (night), violations will initiate an alarm.
- 6. 24-hour Silent Alarm. This type generally assigned to a zone containing an Emergency button that is designed to initiate an alarm report to the Central Station, but which produces no local displays or alarm sounds.
- 7. 24-hour Audible Alarm. This type also assigned to a zone containing an Emergency button, but which will initiate an audible alarm in addition to an alarm report to the Central Station.

- 8. 24-hour Auxiliary Alarm (Control internal sounder only). This type assigned to a zone containing a button for use in personal emergencies, or to a zone containing monitoring devices such as water sensors, temperature sensors, etc. Designed to initiate an alarm report to the Central Station and also provide Control/Console afarm sounds and alarm displays.
- 9. Supervised Fire (alarm on short/trouble on open).

10. Interior that always has Entry/Exit Delay #1 (except that Entry delay is suppressed in the INSTANT mode). This type typically assigned to an interior zone containing a PIR that covers an area through which the user must pass to reach the Control for disarming purposes (whether inside or first entering). Ideal for an area such as an apartment entrance foyer in which a keypad is located.

### FUNCTIONAL DESCRIPTION OF ZONE TYPES

The following is a description of the various zone types available which must be selected for each physical zone. You may wish to use Table A at the end of this description to record your selections.

Type 1. BURGLARY ENTRY/EXIT (DELAY #1): This zone type is not enabled after arming until termination of the (EEPROM defined) Exit delay #1. Upon entry, the Control will simply emit short beeps as a warning that the system must be disarmed. If Code + OFF is not entered before termination of the (EEPROM defined) Entry delay #1, an alarm will be initiated at the built-in sounder, if program enabled, and an external alarm and latched LCD display. A system-wide EEPROM defined number of alarm reports for this zone will be allowed to be transmitted (swinger suppression) in one armed period. Restorals will be sent when the zone is restored for a time greater than its physical response time (less than 1 second).

> During the disarmed state, a faulted zone will result in a **"DISARMED-Press \* to show faults"** display. Subsequent depression of the \* key will cause all the descriptors of the faulted zones to be sequentially displayed. No communicator reports will be initiated.

Type 2. BURGLARY ENTRY/EXIT (DELAY #2): This zone type is not enabled after arming until termination of the (EEPROM defined) Exit delay #2. Upon entry, the Control will simply emit short beeps as a warning that the system must be disarmed. If Code + OFF is not entered before termination of the (EEPROM defined) Entry delay #2, an alarm will be initiated at the built-in sounder, if program enabled, and an external alarm and latched LCD display. A system-wide EEPROM defined number of alarm reports for this zone will be allowed to be transmitted (swinger suppression) in one armed interval. Restorals will be sent when the zone is restored for a time greater than its physical response time (less than 1 second).

> During the disarmed state, a faulted zone will result in a **"DISARMED-Press \* to show faults"** display. Subsequent depression of the \* key will cause all the descriptors of the faulted zones to be sequentially displayed. No communicator reports will be initiated.

Type 3. BURGLARY PERIMETER: While the System is armed, a faulted zone will initiate an alarm at the built-in sounder, if program

enabled, and an external alarm, a latched LCD display, and a (EEPROM selected) communicator report. Depression of any key will silence the Control's local alarm sounder for 10 seconds. A system-wide EEPROM defined number of alarm reports for this zone will be allowed to be transmitted (swinger suppression) by the communicator in one armed period. The communicator will transmit a restoral message when the zone is restored for a time greater than its physical response time (less than 1 second).

During the disarmed state, a faulted zone will result in a **"DISARMED-Press \* to show faults"** display. Subsequent depression of the \* key will cause all the descriptors of the faulted zones to be sequentially displayed. No communicator reports will be initiated.

Type 4. BURGLARY INTERIOR, FOLLOWER: This zone will always have Exit Delay #1. The zone has an Entry Delay if preceded by a fault in an Entry/Exit zone (type #1 or #2). If not preceded by an Entry/Exit zone fault, an immediate audible local (Control) and external alarm, latched display, and a (EEPROM selected) communicator report are initiated. Depressing any key at the Control will silence the Control sounder for 10 seconds. A system-wide EEPROM defined number of alarm reports for this zone will be allowed to be transmitted (swinger suppression) by the communicator in one armed period. The communicator will transmit a restoral message when the zone is restored for a time greater than its physical response time (less than 1 second).

During the disarmed state, a faulted zone will result in a **"DISARMED-Press \* to show faults"** display. Subsequent depression of the \* key will cause all the descriptors of the faulted zones to be sequentially displayed. No communicator reports will be initiated.

Type 5. BURGLARY PERIMETER, TROUBLE BY DAY/ALARM BY NIGHT: During the disarmed state (day), faulting the zone will initiate a "trouble" display and a latched sounder (beeping). The Control will beep rapidly along with a latched display of the faulted zone and the word CHECK. Pressing any key will silence the beeping for 10 seconds. Code + OFF will silence the beeping but will only clear the display of a zone that had the fault condition removed.

Each trouble will result in a "trouble" report (if programmed). A trouble restoral message will be sent as each zone is restored to normal condition. The maximum number of trouble reports per armed period will be limited by the system-wide EEPROM number of alarm reports option (swinger suppression).

During the armed state (night), the local (Control) and external (if used) alarm sounders will activate and the communicator will report alarms. A system-wide EEPROM defined number of alarm reports for this zone will be allowed to be transmitted in one armed period. Restorals will be sent when the zone is restored for a time greater than its physical response time (less than 1 second).

Type 6. 24-HOUR SILENT ZONE: Sensors assigned to this zone, when faulted, will initiate a communicator report. There will be no local displays or alarm sounds. Upon keying Code plus OFF, there will be a memory indication of the faulted zone.

A system-wide EEPROM defined number of alarm reports for this zone will be allowed to be transmitted (swinger suppression) by the communicator until an OFF sequence is performed. The communicator will transmit a restoral message when the zone is restored for a time greater than its physical response time (less than 1 second).

During the disarmed state, a faulted zone will result in a **"DISARMED-Press \* to show faults"** display. Subsequent depression of the \* key will cause all the descriptors of the faulted zones to be sequentially displayed. No additional communicator reports will be initiated.

The burglary portion of the system cannot be armed if this zone is faulted. An OFF sequence (code plus OFF) should be performed prior to arming the system or viewing the faulted zones.

- Type 7. 24-HOUR AUDIBLE ZONE: Faulting a zone of this type will initiate a loud audible alarm externally and at the Control, an LCD display, and a (EEPROM selected) communicator report. Pressing any key will silence the Control sounder for 10 seconds. Keying Code plus OFF will permanently silence the alarm. A system-wide EEPROM defined number of alarm reports for this zone will be allowed to be transmitted (swinger suppression) by the communicator until an OFF sequence is performed. The communicator will transmit a restoral message when the zone is restored for a time greater than its physical response time (less than 1 second).
- Type 8. 24-HOUR AUXILIARY ZONE: Faulting a zone of this type will initiate a steady alarm sound at the Control, an ALARM display, and a (EEPROM selected) communicator report. Pressing any key will silence the Control sounder for 10 seconds. Keying Code plus OFF will permanently silence the alarm. A system-wide EEPROM defined number of alarm reports for this zone will be allowed to be transmitted (swinger suppression) by the communicator until an OFF sequence is performed. The communicator will transmit a restoral message when the zone is restored for a time greater than its physical response time (less than 1 second).
- Type 9. FIRE ZONE: Opens in this zone will result in "troubles". Shorts will result in alarms. Note: Zone 1 will support 2-wire Smoke Detectors

(using the EOL resistor configuration); Zones 2 through 8 can be used for heat detectors and pull stations and for 4-wire Smoke Detectors with external (manual) power interrupt; Zone 9 cannot be used for Fire.

Fire zones may not be bypassed. A fire zone in trouble will not prevent the burglary system from being armed in any mode.

A system-wide EEPROM defined number of alarm reports for this zone will be allowed to be transmitted (swinger suppression) by the communicator in one armed period. The communicator will transmit a restoral message when the zone is restored (less than 1 second.)

Type 10. INTERIOR DELAY ZONE: This type of zone will always have Entry delay #1 and Exit delay #1. This zone is not enabled after arming until termination of the (EEPROM defined) Exit delay #1. If this zone is faulted, beeps will be emitted by the Control. If Code + OFF is not entered before termination of the (EEPROM defined) Entry delay #1, an alarm will be initiated. A system-wide EEPROM defined number of alarm reports for this zone will be allowed to be transmitted (swinger suppression) by the communicator in one armed period. The communicator will transmit a restoral message when the zone is restored for a time greater than its physical response time (less than 1 second).

During the disarmed state, a faulted zone will result in a **"DISARMED-Press \* to show faults"** display. Subsequent depression of the \* key will cause all the descriptors of the faulted zones to be sequentially displayed. No communicator reports will be initiated.

### **TABLE A. ZONE ASSIGNMENTS**

A zone type must be assigned to each physical zone in use. For convenience, the following chart has been provided for checking off selections made.

	PHYSICAL ZONES																
ZONE TYPE	1	2	3	4	5	6	7	8	9	10**	11**	12**	13**	14**	15**	16**	17**
1. ENTRY/EXIT, Delay #1 (Burglary)																	
2. ENTRY/EXIT, Delay #2 (Burglary)																	
3. PERIMETER (Burglary)																	
4. INTERIOR, FOLLOWER (Burglary)																	
5. TROUBLE BY DAY/ALARM BY NIGHT (Burglary)																	
6. 24-HOUR SILENT																	
7. 24-HOUR AUDIBLE																	
8. 24-HOUR AUXILIARY																	
9. FIRE ZONE⁺																	
10. INTERIOR, DELAY (Burglary)																	

\* Physical Zone 9 cannot be used for Fire. \*\* Available when 4152LM and 4208 Zone Expander used.

### ZONE EXPANSION

Zone expansion to an additional 8 zones is achieved by first installing the optional No. 4152LM Loop Module onto the No. 4171XT (after it has been installed). The No. 4152LM can then be connected to a No. 4208 Eight Zone Expander by a single pair of wires providing both power and signalling. Each of the 8 zones on the No. 4208 can be programmed from the various types described in this manual that are available for use on the basic 9 zones, with one exception. There is no ability to support 2 wire smoke detectors on any of the zones available in the No. 4208 Zone Expander. The No. 4208 Zone Expander may be located near the No. 5130XT or remotely from it. The two wire run to it should utilize twisted pair wiring and should **not** be run in close proximity to protected pre-mises intercom wiring [at least a 3-inch (8 cm) separation]. For the maximum wiring run permissible to the zone expander for various wiring gauges, see the Specifications Section relative to the No. 4208 Zone Expander later in this manual.

### 4-DIGIT SECURITY CODES

#### **Installer Code:**

The installer programs the Installer Code initially as part of the programming procedure (see "Programming the Security Control"). In this system, the installer is considered to be user #1. The installer code permits re-entry into the programming mode (unless \*98 has been previously used to exit the programming mode) and also allows access to the normal functions of the system. During initial programming, the installer also programs the Master security code into the system. Open/Close reporting must be enabled for User #1 for this code to be operational. **IMPORTANT:** In order to utilize the No. 4208 to obtain zones 10-17, that product's DIP switches must be set as follows:



(as if set for sensor numbers 113-120, as cited in the instructions for the No. 4208)

Installation instructions for the No. 4152LM and wiring connections to the No. 4208 are provided in a subsequent section entitled "INSTALLATION OF No. 4152LM AND WIRING TO No. 4208".



Installer Code (User #1), assigned during programming.

Installer exits programming mode with:

\*99 (allows re-entry into programming mode with installer code).

or

\*98 (does not allow re-entry to programming mode unless system is first powered down and then repowered). Installer code is disabled when this exit is used.

#### Master Security Code:

The Master security code can be used to assign up to thirteen secondary codes (to users #3-#15); it can also be used to remove all secondary codes from the system (individually). The person to whom the Master code is assigned is considered to be user #2. In some applications (commercial installations, for example), user #2 (with Master code) will be the main user of the system (see Application 1 on a following page). In other applications (such as in an apartment complex, for example), user #2 (with Master code) may not be the actual end user of the system (see Application 2 on a following page).

Secondary security codes are assigned by user (with Master Code) as follows:

Master Code + CODE key + User # (03-15) + Secondary Code

The system will emit a single beep when each secondary code has been successfully entered.

Note: When a secondary code is inadvertently repeated for different users, or one user's code is another's duress code, the lower user number will take priority.

Individual secondary security codes can be deleted by user #2 (with Master Code) as follows:

Master Code + CODE key + User # (03-15) + Master Code

**Note:** All security codes, master and secondary, permit access to the system for arming, disarming, etc.

#### Secondary (Temporary) Security Codes:

As stated previously, up to thirteen secondary codes can be assigned to users 3 through 15. The configuration in Application 1 shows that secondary (or temporary) codes may be assigned by the primary user (user #2) to as many as thirteen employees, each with a unique code. Note that user #3 can also assign secondary codes to users 4-14 if required,

but in the typical arrangement shown in Application 1, there may never be a practical need for this. If so, the primary user (#2) can elect to omit user #3 when assigning secondary codes.

In the configuration shown in Application 2, user #3, who is the primary user, may need to assign secondary (temporary) codes to maids, cleaning persons, etc. Since the system allows user #3 to assign secondary or temporary codes to as many as eleven users (4-14), this need can be met. User #3 cannot assign (or delete) user #15's code, which is strictly under the control of user #2, who may be the building manager or owner in the configuration shown in Application 2. See Table B, which illustrates the various levels of authority that exist for security codes.

User #3 can assign secondary (temporary) codes for users 4-14 as follows:

User #3 Code + CODE key + User # (04-14) + Secondary Code User #3 can delete secondary codes assigned to users 4-14 as follows:

User #3 code + CODE key + User # (04-14) + User #3 Code

# TABLE B. LEVELS OF AUTHORITY FOR SECURITY CODES

User No.	Can assign or delete Secondary Code of User
#1(Installer)	NONE
#2`	#3 through #15
#3	#4 through #14
#4 - #15	NONE

### **APPLICATION 1**





### WIRING CONNECTIONS

#### (See Diagram 1, Summary of Connections)

A 24-pin plug-in connector with flying leads is provided to interface the 5130XT to the wired loops, the external alarm sounder, the back-up battery, to externally powered devices (auxiliary current), and to the plug-in DC Power Pack.

The 24 flying leads, each 18 inches (46 cm) in length, are uniquely color coded, as shown in Diagram 1 and also in Table C which indicates the color, usage and pin connection for each lead.

Note: Optional 30-ft(9 m) and 15-ft (4.6 m) wiring harnesses with a 24-pin connector at one end are available for interface wiring. Color coding

of wires used in these harnesses is identical to that used in the 24-pin connector with 18-inch leads. Refer to "Optional Accessories" for part numbers of available wiring harnesses.

#### Grounding the System

A proper earth ground **must** be provided for the system in order to protect the system from lightning and electrostatic discharge damage. The White lead (pin 11) on the 24-pin connector is the earth ground lead (see Table C). Connect this lead to a suitable earth ground (a metallic cold water pipe or electrical box may be used in some locations).

Wire Color	Usage	Connecto	r Pins	Usage	Wire Color
Blue	DC(-) iNPUT (from plug-in DC Power Pack)	(12) (	(24)	DC(+) INPUT (from plug-in DC Power Pack)	Red/Green
White	EARTH GND	(11) (	(23)	BATTERY(+)	Red
Błack	BATTERY(-) and REMOTE CONSOLE GROUND	(10) (	(22)	AUX/REMOTE CONSOLE/EXT. ALARM SOUNDER PWR (+)	Red/Black
Violet	AUX PWR (-)	(9) (	(21)	EXT. ALARM SOUNDER(-)	Brown
Gray	ZONE RETURN	(8) (	(20)	ZONE 4(+)	White/Yellow
Tan	ZONE RETURN	(7) (	(19)	ZONE 5(+)	White/Green
White/Red	ZONE 2(+)	(6) (	(18)	ZONE 6(+)	White/Blue
White/Orange	ZONE 3(+)	(5) (	(17)	ZONE 9(+)	White/Black
White/Brown	ZONE 1 RETURN	(4) (	(16)	ZONE 7(+)	White/Violet
Orange	ZONE 1(+) N.C.Loop	(3) (	(15)	ZONE 8(+)	White/Gray
Pink	ZONE RETURN	(2)	(14)	ZONE 1(+) EOLR Loop	Red/Yellow
Green	DATA IN (Remote Console)	(1) (	(13)	DATA OUT (Remote Console)	Yellow

### TABLE C. WIRE ASSIGNMENTS



**Diagram 1. SUMMARY OF CONNECTIONS** 





#### NOTE:

TO REMOVE CONNECTOR FROM CONTROL BOARD AFTER INSERTION, SQUEEZE TAB AND PULL OUTWARD WITH A SIDE-TO-SIDE ROCKING MOTION.

### Diagram 2. 24-PIN CONNECTOR WITH FLYING LEADS (5130XT WIRING INTERFACE)

#### RECORDING INSTALLATION DATA

When all interface wiring is completed, record wiring usage in the spaces provided on the Wire Assignment tag attached to the wires on the 24-pin connector. This will provide a permanent record of the interface wiring connections for future servicing.

#### **Remote Keyswitch Operation & Wiring**

An optional Remote Keyswitch may be used for remote arming and disarming (this is an installer-programmed option). A normally-open momentary switch is connected across Zone 7 (which must be given up as a protection zone). A momentary short of the zone will arm the System in the AWAY mode; if the key is held (short maintained) for over 3 seconds, the System will arm in the STAY mode. When a momentary short is applied subsequently, the System will disarm. A keyswitch tamper (normally-closed) switch wired in series with zone 7 will disable keyswitch operation until the system is next disarmed via a keypad, if activated. Refer to Diagram 3 for Keyswitch wiring details.

**NOTE:** Regardless whether End-of-Line supervision is selected or not (in Address \*41), an end-of-line resistor must still be used for proper functioning of the keyswitch.



#### **Diagram 3. KEYSWITCH WIRING**

#### **Optional Remote Keypad Connection (4131)**

An optional remote keypad (4131 may be used with the System. Two 10-pin female connectors have been supplied for keypad interfacing to the 5130XT Control (see Diagram 1, Summary of Connections). The two connectors, which are identical, are equipped with colorcoded flying leads that are 12 inches (30 cm) in length.

One of these connectors is attached directly to the mating 10-pin male connector on the remote keypad (the connector can only be inserted one way, and will lock in place).

The other connector is connected to the 5130XT Control via a "straight" male-to-male 10-pin adapter (supplied).

Specific information regarding the use of the adapter and connection to the 5130XT Control is provided in the section entitled MOUNTING THE 5130XT.

#### **Optional Remote Console Connection (5137 or 4137)**

An optional Remote Console (5137 or 4137) can be used with the System. Connections are as follows:

5137/4137	24-pin Connector
Leads	Flying Leads
RED	to RED/BLACK (Pin 22)
GREEN	to GREEN (Pin 1)
YELLOW	to YELLOW (Pin 13)
BLACK	to BLACK (Pin 10) - Connect also to (-) out- put of optional separate No.1350 Power Pack.
BLUE	to (+) output of optional separate No. 1350 Power Pack.

Refer also to Diagram 1 for the above connections.

### INSTALLING THE DIGITAL COMMUNICATION INTERFACE BOARD (4171XT)

The Digital Communication Interface Board is attached to the rear of the Control as follows (refer also to Diagram 4).

- Remove the back cover on the Control. The securing screw at the left front of the Control must be removed to release the back cover (see Diagram 6 for screw location). Discard the back cover, but retain the screw for use later.
- Insert three small plastic standoffs (supplied) into the three holes on the Control board identified as "A", "B" and "C" in Diagram 4. Insert the end of each standoff into these holes, pressing them in firmly until they "snap" into place.
- Insert the 13-pin male-to-male adapter (supplied) into the interface socket pin holes on the underside of the Communication Interface board, as shown.
- 4. Attach the Communication Interface Board to the Control board as follows. Guide the adapter pins (on the Communication board) into the interface pin holes on the Control board, simultaneously allowing the ends of the standoffs to partially enter the holes in the Communication board (shown as "A", "B" and "C" in the Diagram). Before proceeding, make sure the adapter pins are properly entering the pin holes on the Control board. Then press the Communication board down until the connector pins are fully seated and the standoffs "snap" into place in the Communication board, thus holding the board securely to the Control.

This completes the installation of the Communication Interface board. Wiring connections are not made at this time.

#### DO NOT CONNECT THE OUTPUT OF THE 4171XT TO A FIRE OR POLICE HEADQUARTERS



### Diagram 4. INSTALLING THE DIGITAL COMMUNICATION INTERFACE BOARD

### INSTALLATION OF No. 4152LM AND WIRING TO No. 4208

The optional No. 4152LM Loop Module is installed onto the No 4171XT Digital Communications Interface board as follows, referring to Diagram 5.

- a. Note the 8 square-shaped connector pins on the 4171XT board. Position the 4152LM board over the 4171XT board so that these pins engage the mating sockets (header) on the underside of the 4152LM. Press the 4152LM down until the pins are fully seated.
- b. Secure the No. 4152LM by means of 3 screws (supplied). Connect two wires from the loop terminals (1 and 2) on the 4152LM to terminals 11 and 12 (respectively) on the 4208 Zone Expander. For information on wire usage, etc., refer to a previous section entitled "ZONE EXPANSION".



Diagram 5. No. 4152LM INSTALLATION AND WIRING TO No. 4208

### **MOUNTING THE 5130XT CONTROL**

There are three methods that may be used for mounting the 5130XT Control, as follows:

- Surface Mounting: This type of mounting is possible only when a battery backbox is not required (battery back-up power will be supplied from a remote location) and when the digital communication interface board is mounted to the unit using the No. 4143 Extender Ring to increase the depth of the unit.
- 2. Flush Mounting: This type of mounting is used when the battery backbox is required 'or support of the back-up battery in the wall behind the 5130XT, cr when the No. 4143 Extender is not attached to the rear of the 5150XT Control. This mounting method is also applicable if a "rough-in" ring (4133) has been installed in the wall in a new construction application.
- 3. Cabinet Mounting: In buildings using concrete, cinder block or brick wall construction, the surface or flush mounting method above may not be practical, and a third method using a wall-mounted metal cabinet can be used (see "Optional Accessories"). The 5130XT Control is mounted in a cut-out specially provided for this purpose in the door of the cabinet, and the back-up battery (if used) is installed within the cabinet. Also available for use within the cabinet are connector blocks which can be used to connect the 5130XT flying leads to the field wiring. Instructions for this type of mounting are provided in Appendix A toward the end of this manual.

Proper selection of mounting location and height is important for optimum viewability of the LCD display on the control (or 5137 remote console). A location in which lighting is directly above the control should be avoided, since this can shadow the display. For optimum viewing, the control should also be mounted so that the display is below eye level to ensure that the system's user will look down at the display. In the event that the control is mounted at a height that does not offer optimum viewing for the system's user, an adjustment can be made subsequently to change the

viewing angle, as indicated in a section toward the end of this manual (see "LCD Viewing Angle Adjustment").

#### **Surface Mounting:**

#### NOTE: SURFACE MOUNTING IS THE ONLY MOUNTING METHOD THAT MAY BE USED IN A UL INSTALLATION.

Use the template provided (on a separate sheet) to mark the positions on the wall for the screw mounting holes and the cut-out for the interface wiring. Use wall anchors for the screws and make the cut-out in the wall no larger than indicated.

Pull the interface wiring in the wall through the cut-out. Splice these wires to the 24-pin interface connector wires as indicated in Diagram 1 and in Table C previously. Insulated solderless wire splices (such as Ademco No. 311) may be used for splicing. **Check wire connections carefully before splicing.** 

Note: If the optional 15-ft (4.6 m) or 30-ft (9 m) wiring harness has been used for interface wiring, splices will not be necessary behind the control since these harnesses are terminated with a 24-pin connector which can be connected directly to the 5130XT.

If the 4131 Remote Keypad is being used, splice those wires to the wires on the 10-pin connectors supplied for this purpose, being sure to match wire colors. Be sure to insulate all splices.

Remove the Control's back cover. The securing screw at the front of the Control must be removed to release the back cover (see Diagram 7 for screw location). Pass the interface connector(s) through the opening in the back cover and then mount the back cover to the wall surface with screws.

Install the No. 4143 Extender Ring onto the back cover (see the instructions accompanying the No. 4143).

Attach the interface connector(s) to the board at the rear of the Control as follows, referring to Diagram 6:

- Attach the 24-pin connector to the mating interfacing pins located at the bottom of the board.
- b. Attach the 10-pin connector (if used) to the Remote Keypad connector (10-pin socket) at the top of the board via the "Straight" male-to-male adapter supplied. **Important:** Be sure to orient the connector with BLACK lead (pin 1) to the left (when viewing the 5130XT from the rear).
- c. On the Digital Communication interface board, attach the interconnecting wires to the terminal block as follows, referring also to Diagram 6:

Tip)
Ring)
F

\*Connect to BLUE lead on 675 Ground Start Module.

Note: Ground start not usable in a UL installation.

#### d. Install the Digital Communication Interface board (see Diagram 4).

Use the securing screw (supplied with the No. 4143 Extender Ring) to secure the Control to the back cover (see Diagram 7 for location of screw hole), then insert the small ALPHA VISTA XT nameplate supplied into the recessed opening to cover the screw head, as shown in Diagram 7.

Attach the main body of the Control to the Extender Ring, which is attached to the wall-mounted back cover. The Control is properly attached when it "snaps" into place.



#### **Diagram 6. 5130XT CONNECTOR INTERFACING AND 4171XT WIRING CONNECTIONS**



#### **Diagram 7. INSERTING NAMEPLATE**

#### Flush Wall Mounting:

If a"rough-in" ring (4133) has been previously installed in the wall (during new construction), disregard step 1 and proceed to step 2 since the required opening for the Control is already present. If a wall plate (4136) is installed over the rough-in ring, remove the plate to expose the opening.

- Cut an opening measuring 4-5/16" (11cm) high by 7-¾" (20 cm) wide between studs in the wall. The opening must be no less than 1-½" (4 cm) from either stud. Avoid cutting the opening any larger than that specified. See Diagram 8.
- Note: A special "trim ring" has been supplied for installation between the wall and the Control for those cases where the opening has inadvertently been made too large (over-cutting). The Control fits into the recess in the trim ring which will extend ½" (1.3 cm) beyond the Control front panel, and thus cover any opening that might otherwise be visible as a result of over-cutting.
- Remove the back cover on the Control. The securing screw at the front of the Control must be removed to release the back cover (see Diagram 7 for screw location). Discard the back cover, but retain the screw.
- Note: Make sure that the digital communication interface board is mounted to the 5130XT (and the No. 4152LM Loop Module, if applicable), as indicated previously.
- 3. Install the Battery Backbox (4132). (Disregard this step if battery back-up power is supplied from a remote location.) If battery back-up power is not supplied from a remote location, the backbox supplied must be installed behind the wall opening to support the back-up battery that must be used. Install as shown in Diagram 8, with "lip" of the backbox hooked over the bottom edge of the wall opening.

Insert the battery into the box, and make connections to its terminals as follows, using the two 12-inch (30 cm) Red and Black leads (equipped with FAST-ON connectors at one end) that have been supplied. See Diagram 1.

- a. Splice the wire end of the RED 12-inch lead to the Red lead (pin 23) coming from the 24-pin connector (an insulated solderless wire splice such as Ademco No. 311 may be used). Connect the other end (FAST-ON connector) of the 12-inch RED lead to the positive (+) terminal on the battery.
- b. Splice the wire end of the BLACK 12-inch lead to the Black lead (pin 10) coming from the 24-pin connector (be sure to use an insulated wire splice). Connect the other end (FAST-ON connector) of the 12-inch BLACK lead to the negative (-) terminal on the battery.
  - Note: For UL Listed usage, utilize the 4132-1 (optional) battery box cover. Feed the two battery wires through the two openings in the cover and insulate their connection to the battery with the plastic insulators supplied with the 4132-1. Insert the battery into the 4132 backbox and place the 4132-1 cover over the top of the battery.
- 4. Pull all interface wiring in the wall through the opening previously made. Splice the appropriate wires to the 24-pin interface connector as indicated in Diagram 1 (Summary of Connections) and in Table C previously. Insulated solderless wire splices (such as Ademco No. 311) may be used for splicing. Check all wire connections carefully before splicing.
  - Note: If the optional 15-ft (4.6 m) or 30-ft (9 m) wiring harness has been used for interface wiring, splices at the Control will not be necessary since these wiring harnesses are terminated with a 24-pin connector which can be connected directly to the 5130XT.

- 5. If a Remote Keypad is being used, splice the field wires in the wall to the wires on the 10-pin connector supplied for this purpose, **being sure to match wire colors.**
- 6. Attach the interface connector(s) to the Control board as follows, referring to Diagram 6:
  - a. Attach the 24-pin connector to the mating interfacing pins located at the bottom of the Control board.
  - b. Attach the 10-pin connector (if a Remote keypad is being used) to the Remote Keypad connector (10-pin socket) at the top of the Control board via the "straight" male-to-male adapter supplied.
- **IMPORTANT:** Be sure to orient the connector with BLACK lead (pin 1) to the left (when viewing the 5130XT from the rear), as indicated in Diagram 1.
- On the Digital Communication interface board, attach the interconnecting wires to its terminal block as follows, referring also to Diagram 6:

Communication Interface Board Terminal	Wire Assignment
1	Ground Start *
2	Incoming Phone Line (Tip)
3	Incoming Phone Line (Ring)
4	Handset (Ring)
5	Handset (Tip)

\*Connect to BLUE lead on 675 Ground Start Module.

Note: Ground start not usable in a UL installation.

#### Refer to Diagram 9 for Steps 8, 9 and 10:

- 8. Mount the Control as follows. Insert securing screw (previously removed) in screw hole at front of Control (see Diagram 7) and attach metal clip (at the rear) as shown in Diagram 9. Turn the screw until the clip enters the guide point about 1% of an inch (3 mm).
- Insert the straight end of the flat spring into the slot at the other side of the Control, as shown.
- 10. With the metal clip in the vertical position, mount the Control by hooking the spring behind the right edge of the opening so that it holds the Control against the inside of the wall, as shown at (A). Now turn the screw (from the front of the Control). The clip will turn until it hits the clip stop and will then draw the Control forward (B). Continue turning the screw until the Control is flush against the wall. Then, making sure that the Control is straight, tighten the screw further to secure the Control firmly in position. DO NOT OVERTIGHTEN!
- Insert the small ALPHA VISTA XT nameplate supplied into the recessed opening to cover the screw head at the front of the Control, as previously shown in Diagram 7.



### Diagram 8. WALL PREPARATION FOR FLUSH MOUNTING





4-5/16"(11 cm)H X 7-3/4"(20 cm) W WALL OPENING IS REQUIRED FOR FLUSH MOUNTING.

### Diagram 9. FLUSH MOUNTING THE 5130XT/5137/4137

### PROGRAMMING THE SECURITY CONTROL

Installer options are stored in non-removable, electrically erasable, nonvolatile EEPROM memory. These options must be programmed for the particular installation to establish its specific alarm and reporting features.

The security control may be programmed from its own keypad (the most convenient method) or from an optional 5137 or 4137 remote console, or can be programmed locally from the 699 Programmer. Information regarding the Programmer is included with the No. 695-30XT Programming Cartridge.

When programming from the security control, prompts for each field description and field number will be displayed on the 2-line, 16-character LCD display; also, each entry is displayed as it is keyed in. After programming, values that have been entered in each field can be reviewed and, if neccessary, modified.

The system is factory-programmed to a set of preset values, which can be altered by the installer to suit the specific needs of a particular installation or installation company. The preset values are detailed in the Factory Programming Table.

Note: Programming information is stored in non-volatile EEPROM memory in this Control (removal of power will not result in the loss of the information). Consequently, it is possible to program the Control at any time - even at the installer's premises prior to the actual installation - Simply apply DC power temporarily to the Control and then program the unit as desired.

When programming from the Control, note the following:

1. Enter the Programming mode by simultaneously depressing the \* and # keys within 30 seconds after power is applied to the Control, or subsequently by keying the code **5** + **1** + **3** + **0** followed by depression of CODE + 0 + 0 keys. Once an installer code is programmed, use it instead of 5130 (as 5130 is no longer present) to gain access to the programming mode.

2. Immediately following entry into the program mode, the following will be displayed:

#### **Program Console** \* Fill # View - 00

To program a data field, key \* plus Address (for example, \* 01), then make the required entry. To simply review a data field, key # plus Address.

- 3. When a data field has been completely programmed, the Control will "beep" three times and then automatically proceed to, and display, the next data field address to be programmed.
- 4. If the number of digits that you enter in the data field is less than the maximum permitted (for example, phone number), then the Control will display the last data entered. To proceed, the next data field address to be programmed must then be entered (for example, **\* 05**).
- 5. If an address is improperly entered, the Control will display FC. If a program entry is improperly entered (for example, a larger number than that which is permitted), the Control display will go blank. In either case, simply re-enter the number.

The following is a description of commands necessary for programming:

FUNCTION		PROCEDURE
ENTER PROGRAM- MING MODE:	1.	POWER UP, then depress <b>*</b> and <b>#</b> simul- taneously within 30 seconds of powering up. <b>OR</b>
	2.	Initially, Key: 5 + 1 + 3 + 0 plus CODE key + 0 + 0

OR After Installer Code is programmed, key: 3. Installer Code + CODE key + 0 + 0.

+0

	Notes:	User #1 (installer) <b>must be enabled</b> (in Address *52) if Type 3 method of entry is to be used.			
		Type 3 method of re-entry to the programming mode is inhibited if the programming mode is exited via use of *98.			
		Type 1 method of entry can always be used unless console programming has been locked out by the remote downloader.			
EXIT PROGRAM- MING MODE:	*99	(always allows re-entry to programming mode via Type 3 entry method above).			
	*98	(inhibits re-entry to programming mode via Type 3 entry method).			
	Note:	When the programming mode is exited, a 1-minute set-up period must elapse before the system can properly function.			
ADVANCE TO FIELD:	★ + AD[	ORESS (e.g., 01, 10, 21, etc.).			
PROGRAM FIELD:	+ ADDRESS, followed by data entries.				
ERASE FIELDS:	★ + ADI thru 3	DRESS + ★ (only applies to Addresses 31 95).			
READ FIELD:	# + AD[	DRESS			
RESTORE FACTORY PROGRAM SETTINGS:	<b>*97</b> (se	e Factory Programming Table).			

ENTER ZONE DESCRIPTION AND INSTALLER MESSAGE PROGRAMMING MODE: **\*93** 

#### SPECIAL MESSAGES

FC = FIELD CODE ERROR (program entry mistake, re-enter the data).

After powering up, **\*\*\*\*DISARMED\*\*\*\* READY TO ARM** will be displayed after approximately 7 seconds. Enter the programming mode by simultaneously depressing **\*** and **#** within 30 seconds. The System is factory-programmed with preset values (see Table D) that can be altered via the programming instructions that follow the table.

#### FACTORY PRESET VALUES

Factory preset values serve two purposes:

- They can reduce programming time on the part of the installer if many of the preset values shown in the table are accepted.
- They will permit an installer who is unfamiliar with this product to quickly set up the system for bench test so that familiarity with the operation of the system can be achieved in a shorter period of time.

The factory preset values are defined in the Table that follows:



#### **TABLE D. FACTORY PROGRAMMING**



**Address Function** 

05

ASSIGN

WIRING
















#### **Address Function Factory Programmed Value Address Function Factory Programmed Value** 77 78 4+2 EXPANDED Zeroes for zone 17 4+2 EXPANDED Zeroes for zones 9-16 17 9 0 0 (no codes reported) FORMAT ZONE and the other seven FORMAT ZONES О O 9-16 ID DIGIT 17 ID DIGIT locations (no codes reported) (2nd digit) (2nd digit) 10 0 0 0 0 11 O 0 О 12 0 O O 13 0 O n 14 O 0 0 0 15 0 0 0 0 16 n 0 0 0



### **Address Function**





82 ALARM COUNT

83 TEST REPORT INITIATION TIME



- - 87 ENTRY WARNING SELECTION

ADEMCO HIGH SPEED

REPORTING ON 800/WATS LINES ENABLE 5130XT

FOR SUBZONING

TYPE SELECTION

Address Function

84

85

86

- 88 BURGLARY ALARM COMMUNICATION DELAY
- 89 ALARM VOLTAGE TRIGGER OUTPUTS



.

Factory Programmed Value

0

0

1

0

0

0

(No)

(zone expansion capabitlity intact, no alarm voltage triggers)

# SPECIFIC ADDRESS PROGRAMMING INSTRUCTIONS



COMMENTS: This 4-digit (0-9) code reserved for installation company use. Only active if openings and closings are enabled for User #1 (in Address \*52). This is the only code that can be used to enter the Program mode from the Control. Cannot be used to enter secondary codes. This code may not be used if programming mode is exited

COMMENTS: Enter 4 digits, 0-9 (entry of all 4 is mandatory). Use of a "9" in last position inhibits the Ambush

7one 1 Zone 2 Zone 3 Zone 4 Zone 4 Zone 5 70ne 6 70ne 7\* Zone 8

COMMENTS: Enter 2 digits, 00-10 in each field (use one of the response types below). \*If Zone 7 is to be used for Keyswitch Arm/Disarm operation, 10 must be entered as its response type.

- 00 = Assian for unused zones
- 01 = ENTRY/EXIT (Delay #1), Burglary
- 02 ≈ ENTRY/EXIT (Delay #2), Burglary
- 03 = PERIMETER, Burglary
- 04 = INTERIOR, FOLLOWER, Burglary
- 05 = TROUBLE BY DAY/ALARM BY NIGHT, Burglary
- 06 = 24-HOUR SILENT
- 07 = 24-HOUR AUDIBLE
- 08 = 24-HOUR AUXILIARY
- 09 = FIBF
- 10 = INTERIOR, DELAY, Burglary





Enter 00-15. Multiply by 15 seconds to determine time delay (0-225 seconds available).















FUNCTION	ADDRESS	
DIAL TONE PAUSE	*42	
DIAL TONE DETECTION	*43	COMMENTS: This feature determines the wait time for dial tone detection before dialing will commence if detection does not take place. Enter single digit, <b>0</b> (5 seconds), <b>1</b> (11 seconds) or <b>2</b> (30 seconds).
RING DETECTION	*44	COMMENTS: Determines whether true dial tone detection is used, or whether just delay before dialing (same as pro- grammed in Address *42) is used. The latter may be necessary in high-noise environment Telco networks where noise can be confused with dial tone and premature dialing results. Enter 1 (Dial Tone detection) or 0 (Dial Tone Detection disable).
COUNT		COMMENTS: Only applicable if central station intitiated downloading will be used. Enter <b>00</b> to disable ring detection. Enter <b>01-14</b> for ring counts of 1-14. Enter <b>15</b> to select mode that gets around telephone answering machines connected to the same phone line. In the latter mode, the system upon hearing <b>one</b> ring followed by nothing, will not answer but will ready itself to pick up the <b>next</b> incoming call received within the next 30 seconds on the <b>first</b> ring (the downloader calling again).
PRIMARY ACK WAI	T *45	COMMENTS: Central Station receiver "Acknowledge" wait time for primary phone number. Enter <b>0</b> (30 seconds) or <b>1</b> (60 seconds).

FUNCTION A	DRESS
PRIMARY TRANS- MISSION FORMAT	*46 COMMENTS: Permits selection between Ademico Low Speed format. SESCOA/Badionics. or Ademico High Speed
	format. Enter 0 (Ademco Low Speed), 1 (SESCOA/Radionics), or 2 [Ademco High Speed — Traditional for up to 15 (all 20 if non-unique reporting is acceptable) zones plus duress and 4+2 DTMF for all 21 zones]. NOTE: If Traditional Ademco High Speed reporting is selected, the Non-Alarm reports desired must be selected in Addresses *40, *67 and *68 and the alarm reports desired must be selected in Addresses *65 and *66.
SECONDARY ACK WAIT	*47
	COMMENTS: Central station receiver "Acknowledge" wait time for secondary phone number. Enter <b>0</b> (30 seconds) or <b>1</b> (60 seconds).
SECONDARY TRANS	*48
	COMMENTS: Same options as Address *46. Enter <b>0</b> (Ademco Low Speed), <b>1</b> (SESCOA/Radionics), or <b>2</b> (Ademco High Speed).
SINGLE MESSAGE TRANSMISSION WITH CHECKSUM	*49
VERIFICATION	COMMENTS: When selected, will send a verification digit with the message to validate the message at the receiver without having to send two message rounds. Enter <b>0</b> (NO) or <b>1</b> (YES). <b>NOTE:</b> Selection applies to both primary and secondary phone numbers.
SESCOA/RADIONICS SELECTION	*50
	COMMENTS: Enter <b>0</b> if Radionics format is to be used with hexadecimal 0-9, B-F reporting; enter <b>1</b> if SESCOA format is to be used with only numeric reporting (0-9). <b>NOTE:</b> Selection applies to both primary and secondary phone numbers.



The following reports (Addresses \*55-\*60) may be designated to report either in Standard or Expanded format. In all cases, the Standard message reports to the central station a subscriber ID number and a report (e.g., alarm [see Address +55], trouble, restore, open/close) code. The Expanded message reports a subscriber ID number, the report code, followed by a second line where the report code is repeated three or four times and is trailed by the channel number (or user ID) related to that report. When 4+2 format is selected, no second line is transmitted. The channel number or User ID is sent as the last digit of the report.

Report	3+1/4+1 Standard	3+1/4+1 Expanded	4+2	Report	3+1/4+1 Standard	3+1/4+1 Expanded	4+2		
Alarm	SSS(S) A	SSS(S) A	SSSS AC <sub>h</sub>	AC Loss	SSS(S) R	SSS(S) R	SSSS RA <sub>C</sub>		
		AAA(A) C <sub>h</sub>				rrr(r) a <sub>c</sub>			
Trouble	SSS(S) T	SSS(S) ⊤	SSSS ⊤C <sub>h</sub>	Low Battery	SSS(S) R	SSS(S) R	SSSS RL <sub>B</sub>		
		TTT(T) C <sub>h</sub>				RRR(R) L <sub>B</sub>			
Bypass	SSS(S) B	SSS(S) B	SSSS BC <sub>h</sub>	Trouble	SSS(S) R <sub>T</sub>	S S S (S) R <sub>T</sub>	SSSS R <sub>T</sub> C <sub>h</sub>		
		BBB(B) C <sub>h</sub>				R <sub>T</sub> R <sub>T</sub> R <sub>T</sub> (R <sub>T</sub> )C <sub>t</sub>	ר		
AC Loss	SSS(S) E	SSS(S) E	SSSS EA <sub>C</sub>	Bypass	SSS(S) R <sub>B</sub>	SSS(S)R <sub>B</sub>	SSSS R <sub>B</sub> C <sub>h</sub>		
		EEE(E) A <sub>C</sub>				RBRBBB(RB)C	h		
Low Battery	SSS(S) L	SSS(S) L	SSSS LLB	Where:					
		LLL(L) L <sub>B</sub>	SSS or SSSS = Subscriber ID L ≈ Low Battery				/ Code (1st digit)		
Open	SSS(S) O	SSS(S) O	SSSS OU	A = Alarm Code		L <sub>B</sub> = Low Batte	ry Code (2nd digit)		
		000(0) U		0 = Zero C. = Channel N	umber	O = Open Code			
Close	SSS(S) C	SSS(S) C	SSSS CU	$O_{h} = Onamier N$ T = Trouble Cod			or .		
		CCC(C) U		B = Bypass Cod	e	$T_{e} = Test Code$	) )		
Cancel	SSS(S) X	SSS(S) X	SSSS X0	E = AC Loss Co	de (1st Digit)	R = Restore Co	de (Alarm,		
Test	SSS(S) T <sub>e</sub>	SSS(S) T <sub>e</sub>	SSSS T <sub>e</sub> 0	A <sub>C</sub> = AC Loss C	ode (2nd digit)	AC Loss, Low E	Battery)		
Power Up Reset	SSS(S) P	SSS(S) P	SSSS P0	X = Cancel Code	X = Cancel Code		ode (Trouble)		
Program Tamper	SSS(S) M	SSS(S) M	SSSS M0	P = Power Up Re	eset Code	R <sub>B</sub> = Restore C	ode (Bypass)		
Restore:				M ≃ Program Ta	mper Code				
Alarm	SSS(S) R	SSS(S) R	SSSS RC <sub>h</sub>				_		
		RRR(R) C <sub>b</sub>					57		

## **Ademco High Speed Format**

This format is the fastest format used in the alarm industry in that alarm information on **8** zones can be received at a Central Station in **5** seconds. This format utilizes DTMF (Touch-Tone) signalling and transmits at the rate of 10 hexadecimal **characters** per second. The traditional format of Ademco High Speed transmission contains 13 digits, as follows: 4 digit Subscriber ID number, 8 digits containing the status of each of 8 event reporting channels and 1 digit in a 9th channel that is primarily used to indicate what kind of event is being received in the other 8 channels.

For the eight event reporting channels (digits 5-12 in the format), the channel status codes are as follows:

#### Code Meaning

- NEW EVENT (previously unreported)
- 2 OPENING REPORT
- 3 RESTORE
- 4 CLOSING REPORT
- 5 NORMAL (no event since previously reported RESTORE)
- 6 PREVIOUSLY REPORTED EVENT STILL PRESENT

For the ninth channel (digit 13), the following channel status codes are used:

- 1 DURESS REPORT in channel 1 and ZONE ALARM and ALARM RES-TORES assigned to CHANNELS 9 through 15 (in Addresses \*61 through \*64) will appear in channels 2 through 8
- 2 OPENING REPORT in the previous 7 or 8 channels; 7 if expanded opening/closing reporting is selected, wherein User ID (1-9, A-F) appears in Channel 1.
- 3 BYPASS and BYPASS RESTORE REPORTS for ZONES assigned to CHANNELS 1 through 8 (in Addresses \*61 through \*64) will appear in Channels 1 through 8.

- 4 CLOSING REPORT in the previous 7 or 8 channels; 7 if expanded opening/closing reporting is selected, wherein User ID (1-9, A-F) appears in Channel 1.
- 5 ZONE TROUBLE and TROUBLE RESTORE REPORTS for ZONES assigned to CHANNELS 1 through 8 (in Addresses \*61 through \*64) will appear in channels 1 through 8.
- 6 SYSTEM TROUBLE and TROUBLE RESTORE REPORTS are in the previous 8 channels; wherein:
  - CH 1 = Loss of ACCH 5 = Not ApplicableCH 2 = Low BatteryCH 6 = Not ApplicableCH 3 = Program Tamper\*CH 7 = Not ApplicableCH 4 = Power On Reset\*CH 8 = Not Applicable\*No Restore report is provided for these conditions.
- 7 ZONE ALARM and ALARM RESTORE REPORTS for ZONES assigned to CHANNELS 1 through 8 (in Addresses \*61 through \*64) will appear in channels 1 through 8.
- 9 TEST REPORT. All '5's will appear in channels 1 through 8.

#### Important Notes:

- 1. When the traditional Ademco High Speed format is used, zones assigned to channels 9 through 15 in Addresses \*61 through \*64 **cannot** report trouble, trouble restore, bypass, and bypass restore. As such, 24 hour type keypad panic zones are good candidates for the use of these reporting channels (e.g. \* & #, 1 & \*, 3 & # panics, etc...)
- 2. Only NEW events: ALARM, OPENING, RESTORE, BYPASS, CLOSING or TROUBLE on any channel or TEST will trigger transmission, at which time all 9 channels will report.
- 3. When the traditional Ademco High Speed format is used, non-zero codes **must** be entered in Addresses 61, 62, 63, 64 (for zones in use), 65, 66, 67 and 68.

# Examples (Ademco High Speed Zone format)

1. At subscriber #5890, channels 2 and 5 go into alarm (and initiate a call) and channel 6, which has previously reported an alarm is still triggered.

	Subscrib	ər	С	ha	nn	el I	Nu	m	bei	•	
	identificati	ion 1	2	3	4	5	6	7	8	9	
Message:	5890	5	5 1	5	5	1	6	5	5	7	
	Channel 2: Channel 5: Channel 6:	NEW ALARM NEW ALARM PREVIOUSL (still in effect	1 1 7 R )	EF	POF	RTE	D	Al	_AF	RM	

 Still at subscriber #5890, following the events of example 1 above, channel 2 restores (initiating the call) and channels 5 and 6 remain in alarm:

	Subscriber		Channel Number								
	Identificatio	n 1	2	3	4	5	6	7	8	9	
Message:	5890	5	3	5	5	6	6	5	5	7	
	Channel 2: Channels 5, 6:	NEW RESTO PREVIOUSLY (still in effect)	RE ′ R )	ËP	OF	RΤΈ	D	ΑL	_AF	RMS	

3. Subscriber #0135 sends an opening:

	Subscriber		Channel Number								
	Identificatio	on 1	2	3	4	5	6	7	8	9	
Message:	0135	1	2	2	2	2	2	2	2	2	
	Channel 1: Channels 2-9:	USER ID-Use OPENING RE	er # EPC	‡1 DF	ор Т Т	ene FRA	ed NN	SN	11T	TED	

4. After transmission of Example 3, subscriber #0135 sends a closing:

	Subscribe	r (	Channel Number							
	Identificatio	on 12	23	4	5	6	7	8	9	
Message:	0135	D	44	4	4	4	4	4	4	
	Channel 1: Channels 2-9:	USER ID-User CLOSING REP	#13 POR	3 (= T 1	he RA	x N	D) SN	cic IIT	osed TED	

5. Subscriber #0135 sends a duress message:

	Subscriber		Channel Num							ber		
	Identificatio	n	1	2	3	4	5	6	7	8	9	
Message:	0135		1	5	5	5	5	5	5	5	1	
	Channel 1: Channel 9:	DURESS RI SUPPLEME TRANSMIT	EF N	0 7 A 7 D	R1	- AL	AR	м	zo	DNI	ES	

 Subscriber #0135 User #7 bypasses faulted zone 2 (for the sake of this example, Zone 2 = Channel 3, not a requisite) and then arms the system.

	Subscriber	Channel Number							
	Identification	1234 5678 9							
Message:	0135	5515 5555 3							
	0135	7444 4444 4							

Bypass restorals are transmitted when the restoral takes place.

0135	5535	55553
------	------	-------

7. If a trouble of	condition occurs in Zone 4	for subscriber #5890 and Zone 4	For Program 1	amper (Channel 3 is use	ed)
was assign	ed to Channel 2, a trouble	e report is transmitted.	Message:	0135	5515 5555 6
	Subscriber Identification	Channel Number 1 2 3 4 5 6 7 8 9	For Power Up	Reset (Channel 4 is use	d)
Message:	5890	5155 5555 5	Message:	0135	5551 5555 <b>6</b>
Trouble restoral	l is transmitted as soon as	s it occurs.	Note: Restoral Reset.	s are not applicable to	Program Tamper and Power Up
	5890	5355 5555 5	9. At Subscrib	er #5890_zone 12 assign	ed to channel 13 goes into alarm
8. If a system format exist	n trouble condition occu ts.	rs, a separate trouble message	and zone 11 alarm, has r	assigned to channel 11 restored.	which has previously reported an
	Subscriber Identification	Channel Number 1 2 3 4 5 6 7 8 9		Subscriber Identification	Channel Number 1 2 3 4 5 6 7 8 9
For Loss of AC	Reporting (Channel 1 is	s used)	Message:	5890	5553 5155 1
Message:	0135	1555 5555 6	10. At Subscrit	per #0135 a test message	e is initiated.
For AC Restor	al			Subscriber	Channel Number
Message:	0135	3555 5555 6		Identification	1234 5678 9
For Low Batter	ry Reporting (Channel 2	is used)*	Message:	0135	5555 5555 9
Message:	0135	5 1 5 5 5 5 5 5 6	*Low battery is	only determined when A	C power is off and the battery is
For Low Batter	ry Restoral		being discharg	ed. It is also tested for by	periodically (at the interval
Message:	0135	5355 5555 6	selected in Add status.	fress #27) removing AC p	oower briefly to check battery
FUNCTION	ADDRESS				—

ALARM REPORT



COMMENTS: Enter 0 (Standard Report) or 1 (Expanded Report).

When Expanded is selected, the channel number is transmitted in the last position of the 2nd transmission line (or of the 1st transmission line if 4+2 Format is used). Zone ID is not transmitted.

NOTE: Selection applies to both primary and secondary phone numbers.









COMMENTS: Enter all alarm reporting codes as double digits. Disable = **00** (no code reporting)

01 = 1	06 = 6	11 = B
02 = 2	07 = 7	12 = C
03 = 3	08 = 8	13 = D
04 = 4	09 = 9	14 = E
05 = 5	10 = 0	15 = F

**NOTE:** Non-zero codes **must** be entered when traditional Ademco High Speed format is used.

FUNCTION

ADDRESS

\*66

ALARM RE-PORTING CODES ASSIGNED TO EACH CHANNEL



COMMENTS: Enter all alarm reporting codes as double digits (same as Address \*65).

Disable = 00 (no code reporting).

**NOTE:** Non-zero codes **must** be entered when traditional Ademco High Speed format is used.



Disable = 00 (no report).

NOTE: Non-zero codes must be entered when traditional Ademco High Speed format is used.





### NOTES:

1. After a power reset, or after exiting the Program mode, this code will be sent.

always "0"

\* When 4+2 by zone (field 54) format is

used, the 2nd digit of the event code is

- 2. If system is shut down by using a security code while a burglary alarm is sounding, this code will be sent. (Not sent for 24-hour zones.)
- \*Cancel in traditional Ademco High Speed format is the same as an Opening Report for user 15 and should not be used together.

### FUNCTION ADDRESS

To disable Restore reports, program all locations in Addresses \*69-71 as 0.



inhibit restore reports.

## **INTRODUCTION TO FIELD ADDRESSES 72-81**

In order to make it easier for an installer to understand expanded zone reporting, an explanation and an illustrative example are given first.

Bearing in mind that a 2 digit reporting code is utilized, let us discuss how zones 1-17, Duress, Zone Expander Supervisory, and the 3 keypad panics (1 &  $\star$ , 3 & #, and  $\star$  & #) can be coded. The recurring theme of the following information is that the leading digit represents the type of event being reported and the second digit identifies the zone within that type.

#### NOTES:

- 1. Two digit entries are required because hexadecimal entries are allowed (0-9, B-F) = (00-15) for fields 72-81.
- 2. Users of the Ademco CAPS Automation System are cautioned **not** to assign **78** or **8C** for any report, as these codes are reserved.
- 3. If Ademco High Speed Format is selected in either Addresses \*46 or \*48 and the 4+2 Expanded Zone Format is selected in Address \*53, a very fast 4+2 Format is created that uses DTMF (Touch-Tone) signal-ling instead of pulses. Actually, 9 digits are transmitted but only the 4+2 portion of the message is ever seen on the central station receiver's display or printer. This High Speed 4+2 format is currently only compatible with Ademco No. 685 Digital Receiver operating with Revision 4.3 software or higher and has a message transmission time of well under 5 seconds.

#### Example:

An example of code assignments follows:

Zone	Alarm	Trouble	Bypass	Alarm Restore	Trouble Restore	Bypass Restore
1	11	31	51	71	91	D1
2	12	32	52	72	92	D2
3	13	33	53	73	93	D3
4	14	34	54	74	94	D4 .
5	15	35	55	75	95	D5
6	16	36	56	76	96	D6
7	17	37	57	77	97	D7
8	19	39	59	79	99	D9
9	21	41	61	81	01	E1
10	22	42	62	82	02	E2
11	23	43	63	83	03	E3
12	24	44	64	84	04	E4
13	25	45	65	85	05	E5
14	26	46	66	86	06	E6
15	27	47	67	87	07	E7
16	28	48	68	88	08	E8
17	10	30	50	70	90	D0
Duress	29	49	69	89	09	E9
Zone Expander	2B	4B	5B	8B	0B	EB
Supervisory						
1 & * Panic	2D	4D	5D	8D	0D	ED
3 & # Panic	2E	4E	5E	8E	0E	EE
* & # Panic	2F	4F	5F	8F	0F	EF

#### NOTES:

4. English language on the Ademco 685 Digital Receiver should not be used for most of these reports.

5. Note that B and C are not used for leading digits in the above table. It is suggested that these digits be reserved for use in reporting "openings" and "closings" so that the appropriate display and print out can be obtained at the central station receiver and so that an automation system can be given the appropriate information.



COMMENTS: The first digit of the 2 digit event code used to report alarm, trouble, bypass, and their restores for zones 1-8. Enter all reporting codes as double digits (see Address \*65). Disable = **00** (no code reporting).





#### FUNCTION

4+2 EXPANDED FOR-MAT ZONES 1-8 ID DIGIT (2nd digit of reporting code)

\*76



COMMENTS: The first digit of the 2 digit event code used to report alarm, trouble, bypass, and their restores for zone 17. Enter the reporting code as a double digit (see Address \*65). Disable = 00 (no code reporting).

#### FUNCTION

ADDRESS

**\*77** 

#### 4+2 EXPANDED FOR-MAT ZONES 9-16 ID DIGIT (2nd digit of reporting code)

Z10	
Z11	
Z12	
Z13	
Z14	
Z15	
Z16	
	COMMENTS: The second dig the 2 digit event code used to report alarm, trouble, bypass, their restores for zones 9-16.1

79

trouble, bypass, and for zones 9-16. Enter all reporting codes as double digits (see Address \*65). Disable = 00 (no code reporting).

The second digit of

4+2 EXPANDED FOR-MAT ZONE 17 ID DIGIT (2nd digit of reporting code)



4+2 EXPANDED FORMAT KEYPAD PANICS/ZONE EXPANDER WIRING SUPERVISORY ID **DIGIT (2nd digit** of reporting code

FUNCTION

ADDRESS

\*79



COMMENTS: The second digit of the 2 digit event code used to report alarm, trouble, bypass, and their restores for zones 17. Enter the reporting code as a double digit (see Address \*65) in the first field location (enter 00 in the other seven fields). Disable = 00 (no code reporting).

0 0 0 0 Zeroes to be entered 0 0 Duress Short in Wiring to Zone Expander

#### LOW BATT REPORT 1 & \* Panic (2nd diait) LOW BATT RESTORE 3 & # Panic REPORT (1st diait) LOW BATT RESTORE & # Panic REPORT (2nd digit) COMMENTS: The second digit of TEST REPORT (1st digit) the 2 digit event code used to report alarm, trouble, bypass and TEST REPORT (2nd digit) their restores for various keypad panics (duress, \* & #, 1 & \*, and 3 & #) and for supervision of the wir-COMMENTS: ing (for short circuits) to the zone • Enter all reporting codes as double digits (see Address \*65). expander. Enter all reporting Disable = 00 (no code reporting) if both 1st and 2nd digits are codes as double digits (see so programmed. Address \*65). Disable = 00 (no 1st digit of Close Report must be C (hex 12) if English printout of code "close" is desired on Ademco No. 685 Receiver of if closing by reporting). user is to be processed on an Ademco Automation System 1st digit of Open Report must be B (hex 11) if English printout of CLOSE REPORT (1st digit) "open" is desired on Ademco No. 685 Receiver or if opening by 4+2 EXPANDED \*80 user is to be processed on an Ademco Automation System. FORMAT NON-ALARM The 2nd digit of both the Close and Open Reports represents CLOSE REPORT (2nd digit) CODES the user ID for the Installation Company Security Code. User No. 2 is automatically assigned an ID one higher than this code OPEN REPORT (1st digit) (e.g., if 01 is keyed, User 2 reports as 2, User 3 as 3, etc...) OPEN REPORT (2nd digit) LOW BATT REPORT (1st digit)

FUNCTION

FUNCTION

ADDRESS

ADDRESS



#### Bauer I In is transmitted often a second

- Power Up is transmitted after a power reset or after exiting the Program Mode.
- Cancel is transmitted if system is shut down while a burglary alarm is sounding.
- Enter all reporting codes as double digits (see Address \*65). Disable = 00 (no code reporting) if both 1st and 2nd digits are so programmed.




### **PROGRAMMING ZONE DESCRIPTIONS**

An appropriate description/location for each protection zone can be programmed into the system. Each description may be composed of a combination of words (up to a maximum of 3) that can be selected from a vocabulary of approximately 220 words stored in memory (a complete list of all words in this vocabulary is provided in Table E. In addition, up to 5 installer-defined "custom" words may be added to those presently in memory. Thus, when an alarm or trouble occurs in a zone, an appropriate description for the location of that zone will be displayed at the security control.

#### **Programming Procedure:**

- 1. Enter programming mode as described previously.
- 2. Key \*93. The following will be displayed: \* ZN ??
- To select zone 1, key \*01 (key \*02 for zone 2, \*03 for zone 3 etc.). The following will be displayed: \* ZN 01 A Note that the first letter of the alphabet appears after the zone number.
- Select the first letter of the desired description (note that "A" is already displayed). Use key [3] to advance through the alphabet

and key [1] to go backward. For example, assume the desired description for zone 1 is BACK DOOR. Press key [3] repeatedly until "B" appears, then press key [6]. Pressing key [6] will display the first available word beginning with B. Repeatedly press key [3] to advance through the available words until the word **BACK** is displayed.

5. For selection of the second word (DOOR), press key [6]. "A" will now be displayed. Press key [3] until the desired first letter of the second word appears (in this example, "D"). Then press key [6] to display the first available word beginning with "D". Press key [3] repeatedly until the desired word (DOOR) appears.

- If you wish to add a third word (provided there is sufficient space for it in the display), repeat step 5 for that word.
- 7. When all desired words have been entered, press key [8] to store in memory.
- 8. To review the zone descriptions (and/or edit), key # plus zone number (e.g., #01).
- 9. To exit the zone description mode, key **\*99**.

## TABLE E. VOCABULARY OF WORDS STORED IN MEMORY\*

AIR	CALL	DISCRIMINATOR	FOYER	KITCHEN
ALARM	CAMERA	DISPLAY	FREEZER	
ALCOVE	CAR	DOCK	FRONT	LAUNDRY
ALLEY	CASE	DORMER	FUR	LEFT
AMBUSH	CASH	DOWN	FURNACE	LEVEL
AREA	CCTV	DOWNSTAIRS		LIBRARY
APARTMENT	CEILING	DRAWER	GALLERY	LIGHT
ART	CELLAR	DRIVEWAY	GARAGE	LINE
ATTIC	CENTRAL	DRUG	GAS	LIQUOR
AUDIO	CIRCUIT	DUCT	GATE	LIVING
AUXILIARY	CLIP		GLASS	LOADING
	CLOSED	EAST	GUEST	LOCK
BABY	COIN	ELECTRIC	GUN	LOOP
BACK	COLD	EMERGENCY		LOW
BAR	COATROOM	ENTRY	HALL	LOWER
BARN	COLLECTION	EQUIPMENT	HEAT	
BASEMENT	COMBUSTION	EXECUTIVE	HIGH	MACHINE
BATHROOM	COMPUTER	EXIT	HOLDUP	MAGNETIC
BED	CONTACT	EXTERIOR	HOUSE	MAIDS
BEDROOM				MAIN
BELL	DAUGHTERS	FACTORY	INFRARED	MASTER
BLOWER	DELAYED	FAILURE	INSIDE	MAT
BOILER	DEN	FAMILY	INTERIOR	MEDICAL
BOTTOM	DESK	FATHERS		MEDICINE
BOX	DETECTOR	FENCE	JEWELRY	MICROWAVE
BREAK	DINING	FILE		MONEY
BUILDING		FIRE		MONITOR
BURNER		FLOOR		MOTHERS
		FLOW		MOTION
CABINET		FOIL		MOTOR

MUD	QUAD	STATION STEREO	ULTRA UP	3 4
NORTH	RADIO	STORE	UPPER	5
NURSERY	REAR	STORAGE	UPSTAIRS	6
NONGEIT	RECREATION	STORY		7
OFFICE	DEEDIC	STRESS	OTIENT	Ŕ
OIL	DEEDIGEDATION	STRIKE	VALVE	9
		SUMP		•
OUTSIDE		SUPERVISED	VOLTAGE	
	ROOM	SUPERVISION	VOLIAGE	
OVERFLOW	RUUF	SWINNING		
OVERHEAD	A	SWIICH	WALL	
	SAFE	7414050	WAREHOUSE	
PAINTING	SCREEN	TAMPER	WASH	
PANIC	SENSOR	TAPE	WEST	
PASSIVE	SERVICE	TELCO	WINDOW	
ΡΑΤΙΟ	SHED	TELEPHONE	WINE	
PERIMETER	SHOCK	TELLER	WING	
PHONE	SHOP	TEMPERATURE	WIRELESS	
РНОТО	SHORT	THERMOSTAT	WORK	
POINT	SHOW	TOOL		
POLICE	SIDE	TRANSMITTER	XMITTER	
POOL	SKYLIGHT	TRAP		
POWER	SLIDING		YARD	
	SMOKE			
	SONIC		ZONE	
	SONS			
	SOUTH		0	
	SPRINKLER		1	
	STAMP		2	

\*This factory-provided vocabulary of words is subject to change.

#### **Creating Custom Words:**

Up to 5 installer-defined words can be added to the factory-provided vocabulary. Each of the 5 "words" can actually consist, of several words but bear in mind that a maximum of 10 characters can be used for each word string. To create the custom word or word string, proceed as follows:

- 1. Enter the programming mode.
- 2. Key \*93. The following will be displayed: \*ZN ??
- 3. Now key 00 to get into the mode which will allow the custom words to be created. The following will be displayed: **\* ED ?**
- Key the number of the custom word or word string to be created (0-4). For example, if you are creating the first word(s), enter 0. A cursor will now appear at the beginning of the second line.
- 5. Use the **[3]** key to advance through the alphabet (numbers, symbols and special characters are included). Use the **[1]** key to move back through the alphabet.
- 6. When you have reached the desired character, press the **[6]** key to select it. The cursor will then move to the right, in position for the next character.
- 7. Repeat steps 5 and 6 to create the desired word (or words). Note that the **[4]** key can be used to move the cursor to the left if neccessary, and that key **[7]** can be used to enter a blank (or to erase an existing character).
- Press the [8] key to "save" the custom word(s) and return to the **\*ED ?** display. The custom word (or string of words) will be automatically added to the factory-provided vocabulary at the end the group of words beginning with the same letter.
- 9. Repeat steps 4 through 8 to create up to 4 additional custom words (or word strings).

- 10. Press the \* key to return to the \*ZN ?? display.
- 11. Key **\*99** to exit the programming mode.

## CREATING A CUSTOM MESSAGE DISPLAY

Normally, when the system is in the disarmed state, the following display is present on the Control.

#### \*\*\*\*DISARMED\*\*\*\* READY TO ARM

Part or all of the above message can be modified to create a custom installer message. For example, **\*\*\*\*DISARMED\*\*\*\*** on the first line or **READY TO ARM** on the second line could be replaced by the installation company name or phone number for service. Note that there are only 16 character spaces on each of the two lines. To create a custom display message, proceed as follows:

- 1. Enter the programming mode.
- 2. Key \*93. The following will be displayed: \* ZN ??
- 3. Key 00. The following will appear: \*ED ?
- 4. Press the [5] key. The following will appear:

#### \*\*\*\*DISARMED\*\*\*\* READY TO ARM

A cursor will be present on the extreme left of the first line (over the first "star"). The **[6]** key is used to move the cursor to the right and the **[4]** key to move the cursor to the left. Key **[7]** may be used to to insert spaces or erase existing characters.

5. For example, to replace **READY TO ARM** with the message **SER-VICE: 424-0177, proceed as follows:** 

**Press the [6]** key to move the cursor to the right, and continue until the cursor is positioned over the first location on the second line.

Press the **[3]** key to advance through the alphabet to the first desired character (in this case, "S"). Use the **[1]** key to go backward, when neccessary. When the desired character is reached, press **[6]**. The cursor will then move to the next position, ready for entry of the next character (in this example, "E"). When the cursor reaches a position over an existing character, pressing the **[3]** or **[1]** key will advance or

After installation is completed, the Security System should be carefully tested.

- With the System in the disarmed state, check that all zones are intact. If DISARMED — Press \* to show faults is displayed, press the \* key to display the descriptors of the faulted zone(s). Restore faulted zone(s) if necessary, so that \*\*\*\*DISARMED\*\*\*\* READY TO ARM is displayed.
- Enter the security code and press the **TEST** key. The external sounder (if used) should sound for 3 seconds and then turn off (the system is operating on the back-up battery only at this time).
  - Note 1. The system will not enter the TEST mode if the battery voltage is too low, if the battery is not connected, or if any communication messages are waiting to be transmitted.
  - Note 2. As a reminder that the system is in the TEST mode, the Control will sound a single beep at 15-second intervals if no protection zones are violated.
  - Note 3. In the TEST mode, no reports will be sent to the central station. Also, the external sounder (if used) will not be activated.

back up from that character in the alphabet. Proceed in this manner until all characters in the message have been entered.

- 6. To store this new display message in memory, press the [8] key.
- Press the \* key to return to the \* ZN ?? display. To confirm that the new message has been stored in memory, press 00 and then press key [5]. The new message should be displayed.
- 8. Key **\*99** to exit the descriptor/programming mode.

# **TESTING THE SYSTEM**<sup>\*</sup>

- Doors and windows: Open and close each protected door and window in turn. Each action should produce three beeps from the Control. The descriptor for each protection zone will appear on the Control display.
- 4. Motion detectors: Walk in front of any interior motion detectors (if used). Listen for three beeps when the detector senses movement. While it is activated, its descriptor will remain displayed on the Control.
- 5. Smoke detectors: Follow the test procedure provided by the manufacturer of each smoke detector to ensure that all detectors are operational and are functioning properly. Note: A zone 1 2-wire smoke detector display will not clear until the Test mode is exited.
- To turn off the TEST mode, enter the security code and press the OFF key.

A message will be sent to the central station during the following tests. Notify the central station that a test will be in progress.

NOTE: A display of "COMM. FAILURE" indicates a failure to communicate (no Kissoff by the receiver at the central station after the maximum number of transmission attempts is tried).

- Arm the system and fault one or more zones. Silence alarm sounder(s) each time by entering the code and pressing OFF. Check Entry/Exit delay zones.
- 8. Check the keypad-initiated alarms by simultaneously pressing the Panic keys (\* and #, 1 and \*, and/or 3 and #). If the system has been programmed for audible emergency, the Control will emit a loud, steady alarm sound, and ALARM and a descriptor will be displayed for \* and # (if 1 and \* are pressed, a different descriptor will be displayed; if 3 and # are pressed, its descriptor will be displayed). Silence the alarm by entering the security code and pressing OFF. If the system has been programmed for silent emergency, there will

be no audible alarms or displays, but a report will be sent to the central station.

Notify the central station that all tests are finished, and verify results with them.

#### LCD VIEWING ANGLE ADJUSTMENT:

Insert the end of the small, key-shaped tool (supplied) into the small hole to the left of the display window (the adjustment screw is recessed in this hole). Turn the adjustment screw to the left or right until optimum viewing is achieved. Be sure to take the height of the users into account when making this adjustment.

# USING THE BUILT-IN QUICK-REFERENCE USER'S MANUAL

An abbreviated User's Manual is stored in memory and can be displayed by simply pressing any of the function keys (e.g., OFF, AWAY, STAY, MAXIMUM, BYPASS, INSTANT, CODE, TEST, READY, #, and CHIME) for approximately 5 seconds and then releasing it. Abbreviated instructions relative to the key that has been pressed will then be displayed (2 lines of text are displayed at a time). This function is available when the system is in the armed or the disarmed state. This feature will prove particularly useful to the end user if the User's Manual is not conveniently accessible when the user needs to perform a little-used and unfamiliar system procedure.

# TURNING THE SYSTEM OVER TO THE USER

- 1. Fully explain the operation of the System to the user by going over each of its functions as well as the User's Manual supplied.
- In particular, explain the operation of each zone (entry/exit, perimeter, interior, fire, etc.). Be sure the user understands how to operate any Emergency feature(s) programmed into the System. Important: In the spaces provided in the User's Manual, record the Entry and Exit

Delay times, and those functions that have been programmed into the available pairs of "Emergency" keys (**\*** and **#**, **1** and **\***, **3** and **#**).

3. Make sure the user understands the importance of testing the system at least weekly, following the procedure provided in the User's Manual.

#### TO THE INSTALLER

Regular maintenance and inspection (at least annually) by the installer and frequent testing by the user are vital to continuous satisfactory operation of any alarm system. The installer should assume the responsibility of developing and offering a regular maintenance program to the user as well as acquainting the user with the proper operation and limitations of the alarm system and its component parts. Recommendations must be included for a specific program of frequent testing (at least weekly) to insure the system's proper operation at all times.

# **RECALLING ALARM AND TROUBLE MESSAGES**

The system will store up to 10 days worth of alarm and trouble messages for display to service personnel with the following procedure:

#### Enter: Security Code plus 0

The system's alarm memory retains all events for a period of 10 days, **starting with the first event that occurs**. Upon expiration of the 10-day period, all history is automatically erased and the alarm memory will reset. However, the 10-day cycle will start again **only when the next event occurs**.

Recall by service personnel (using the entry indicated above) will display all events that have occurred from the start of the 10-day cycle to the time of recall (recall always terminates a 10-day cycle). The LCD display on the Control will indicate the number and descriptor of the zone in which the event occurred (e.g., **01**, **02**, etc.), accompanied by the appearance of the word **CHECK** (trouble), **ALARM** and, if applicable, **FIRE**, to describe the type of event that occurred in the displayed zone. If more than one event had occurred, the events will be displayed in zone sequence. Each display will appear for 1-2 seconds, then disappear.

When all information has been displayed and noted, the recall mode is exited by entering:

#### Security Code plus OFF

At this point, all existing memory is erased and the alarm memory is reset. The 10-day cycle will start again only when the next event occurs.

# **REPLACING FUSES ON 5130XT CIRCUIT BOARD**

Two fuses (Battery fuse and Auxiliary Power fuse) are located on the underside of the main circuit board in the 5130XT. To replace either of these fuses, proceed as follows:

- 1. Remove the 5130XT from its back cover (if present). The 5130XT is released by removing the screw under the name plate on the front panel (see Diag. 7).
- If installed, temporarily remove the optional No. 4152LM Loop Module (Diagram 5 shows assembly details). Removal of the Communication Interface board is not necessary.
- Remove the 24-pin interface connector (field wiring). To facilitate removal, squeeze the tab at top of connector and pull outward with a side-to-side "rocking" motion.
- 4. Remove the 10-pin Remote Keypad connector (if used).
- 5. To remove the 5130XT's main circuit board, first remove the single securing screw shown in Diagram 10 (adjacent to the Remote Keypad interface). Then pull each of the two flexible plastic "clasps" away from the board to release their hold on one side of the board, and ease the board out, away from the three small plastic clasps on the other side.
- 6. The two fuses are located on the underside of the main circuit board in the positions shown in Diagram 10. Make sure that the fuses are inserted in their correct locations. **Use exact replacements only.**

- 7. To re-install the board, insert one edge of the board into the notches in the three smaller plastic clasps first, then push the other side of the board down so that the two larger clasps snap into place over the edge of the board, holding it in place. Make sure that all keys clear the openings in the front panel and can operate freely.
- 8. Insert the screw (previously removed) to secure the board. Important: It is essential that this screw be replaced.
- 9. Re-install the No. 4152LM Loop Module (if removed previously).
- Reconnect the 10-pin Remote Keypad connector (if used), the 24pin interface connector, and attach the 5130XT to its back cover (if used).

**Note:** Fuse types used (European style) are not readily available from electrical and electronic supply houses and should be inventoried by the installer by pre-ordering from Ademco. These fuses are, however, available from Radio Shack stores and are referred to as 5x20 mm fuses.



## **Diagram 10. REMOVING THE MAIN CIRCUIT BOARD FOR FUSE REPLACEMENT**

# REPLACEMENT PARTS

Description	Part No.	10-Pin Connector (for 4131)	
DC Power Pack — 110V AC Input,		[with 12" (30 cm) flying leads]	SA4131-10
18V DC Output (700 mA max output)	No. 1350	13-Pin Male-to-Male Adapter	
Aux Power Fuse (½ Amp)	No. 90-25	(4171XT to 5130XT interface)	N3322-13
Battery Fuse (2 Amp, slo-blo)	No. 90-24	Battery (12V, 1.2 AH)	No. 484 or
Trim Ring (for covering overcut walls)	N3724		YUASA NP1212
Plastic Standoffs (for mounting 4171XT)	N4062-1	12" (30 cm) Battery Leads, Red & Black	SA4130-4
10-Pin Male-to-Male Adapter-straight		Front Panel Insert	
(for 4131)	N3707-10	(ALPHA VISTA XT Logo)	N3043-5
24-Pin Connector [with 18" (46 cm) leads]	SA4130-10	Digital Communication Interface Board	No. 4171XT

# OPTIONAL ACCESSORIES

No. 5137 No. 4137 No. 4131 No. 4148	Remote ALPHA VISTA Console Remote VISTA Console. Remote Keypad. Relay Module, 2.8 amp rated SPDT contacts, with con- tact reductions func.	No. 4134-15 No. 4136 No. 4141-30 No. 4141-15	12" x 12"x 3" (30 cm x 30 cm x 7.5 cm) Metal Cabinet Cover Plate for Rough-In Ring, Stainless Steel. 24-Pin Connector with 30' (9 m) wiring harness. Same as above, but with 15' (4.6 m) wiring harness.
No. 4144 No. 217WH No. 4132	Plug-in 24 position terminal block. Flush mount kit for No. 4131 Battery Backbox for 1.2 AH battery	NO. 740	extender Ring for surface mounting 5130x1 control with No. 4171XT Communication Interface board. High Intensity Alarm Sounder (for outdoor use, mount in No. 742BE Box)
No. 4132LG	Battery Backbox for two (2) 6V 4AH batteries connected in series.	No. 4152LM No. 4208	Zone Expander Interface. 8-Zone Expander.
No. 4132-1	Cover for 4132 Battery Box, required for UL Listed applications	BRK PA400B	Piezoelectric Sounder, 90dB output, (mounts in single- gang box).
No. 4133 No. 4134-8	Rough-in Ring. 8″ x 8″ x 2″ (20 cm x 20 cm x 5 cm) Metal Cabinet		

### "FEDERAL COMMUNICATIONS COMMISSION (FCC) STATEMENT"

This equipment has been tested to FCC requirements and has been found acceptable for use. The FCC requires the following statement for your information:

This equipment generates and uses radio frequency energy and if not installed and used properly, that is, in strict accordance with the manufacturer's instructions may cause interference to radio and television reception. It has been type tested and found to comply with the limits for a Class B computing device in accordance with the specifications in Subpart J of Part 15 of FCC Rules, which are designed to provide reasonable protection against such interference in a residential installation. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- If using an indoor antenna, have a quality outdoor antenna installed.
- Reorient the receiving antenna until interference is reduced or eliminated
- Move the receiver away from the control/communicator.
- Move the antenna leads away from any wire runs to the control/communicator.
- Plug the control/communicator into a different outlet so that it and the receiver are on different branch circuits.

If necessary, the user should consult the dealer or an experienced radio/television technician for additional suggestions.

The user may find the following booklet prepared by the Federal Communications Commission helpful:

"Interference Handbook."

This booklet is available from the U.S. Government Printing Office, Washington, DC 20402. Stock No. 004-000-00450-7.

# IN THE EVENT OF TELEPHONE OPERATIONAL PROBLEMS

In the event of telephone operational problems, disconnect the control/communicator by removing the plug from the RJ31X jack. We recommend that the installer demonstrate disconnecting the phones on installation of the system. Do not disconnect the phone connection inside the control/communicator. Doing so will result in the loss of the phone lines. If the regular phone works correctly after the control/communicator has been disconnected from the phone lines, the control/' communicator has a problem and should be returned for repair. If upon disconnection of the control/communicator, there is still a problem on the line, notify the telephone company that they have a problem and request prompt repair service. The user may not under any circumstances (in or out of warranty) attempt any service or repairs on the system. It must be returned to the factory or an authorized service agency for all repairs.

# SPECIFICATIONS

# **5130XT SECURITY CONTROL:**

1.	Physical:	Width:	8.4 inches (21.3 cm)	BUA
		Height: Depth:	4.75 inches (12.1 cm) 1.1 inches (2.8 cm)	1. Phy
2.	Electrical:			2. Fu
	VOLTAGE INPUT:	18 VDC (fi No. 1350),	rom plug-in Power Pack, Ademco , 700 mA max.	
	RECHARGEABLE BACK-UP BATTERY:	12 VDC, 1 No. 484) (, may be us	.2AH (YUASA NP1212, or Ademco Altenatively. a 4 AH, 12V battery sed).	
	ALARM SOUNDER:	Built-in pie feet. Soun "steady" ( requireme usage).	ezoelectric sounder; 85 db at 10 d produced is selectable as in compliance with UL 85db output nt) or "sweeping" (for non-UL	
		Optional sounder (* BRK BK-P	external 12V Piezoelectric alarm 100 mA max). (Ademco No. 740 or 24400B).	
		Optional 1 (AMSECO	2V motor-driven Bell (100 ma max.) MSB10-G or ABB-1031).	Line
		Optional d	ry contact relay (2.8 max contact	FC
		drive No. 7	719 or No. 702 siren.	5137
	AUXILIARY	40.4.40.0		1. PI
	STANDBY:	10.4-13.8 non-UL us	VDC (200 mA MAX., 280 mA for - sage)	
		2.5 Hours 5 Hours w (1.2AH ba	with 200 mA standby current load. hith no external current load. httery used)	2. EI
	FUSES:	Battery Fu	use: 2 A, Slo-Blo (Ademco No. 90-24)	
	86	Auxiliary I	-ower: 0.5 A (Ademco INO, 90-25)	

# 4171XT DIGITAL COMMUNICATION INTERFACE BOARD:

Physical:	5-¾" (14.6 cm) x 3-‰" (8.25 cm) x ‰" (2.2 cm) (approx.)
Functional:	FORMATS SUPPORTED: Ademco Express 4+2 and High Speed, 10 characters/sec., DTMF (TouchTone) Data Tones, 1400/2300 Hz ACK, 1400Hz KISSOFF
	Ademco Low Speed, 10 pulses/sec, 1900 Hz Data Tone, 1400 Hz ACK/KISSOFF. SESCOA, 20 pulses/sec, 1800 Hz Data Tone, 2300 Hz ACK/KISSOFF, Variable Inter- digit Timing (Use for code reports 0-9)
Line Seize: Ringer Equivalence: FCC Registration No.:	Radionics, 20 pulses/sec, 1800 Hz Data Tone, 2300 Hz ACK/KISSOFF. Fixed Interdigit Timing (Use for code reports 0-9, B-F). Double Pole 0.7B AC 398U-68192-AL-E

# 5137/4137 REMOTE CONSOLE

1. Physical:	Width: Height: Depth:	8.4 inches (21.3 cm) 4.75 inches (12.1 cm) 1.1 inches (2.8 cm)
2. Electrical:	Voltage In Current E	nput: 12V DC (and optionally 18 VDC) Drain: 100 mA (4137) 150 mA (5137)

3. Interface Wiring:

12V DC input (+) — auxiliary power or for battery backup power if No. 1350 is used to separately power the Console(s).

- BLUE: 18V DC input (+) Optional, power from (+) output of **separate** No. 1350 Power Pack.
- GREEN: Data In
- YELLOW: Data Out
- BLACK: Ground (also connects to (-) output of optional No. 1350 Power Pack above)

## 4131 REMOTE KEYPAD:

1. Physical: Width: 2-%" (7.3 cm) Height: 4-%" (11.7 cm) Depth: 1" (2.5 cm)

RED:

- 2. Electrical: Voltage Input: 5V DC Current Drain: 20 mA NOTE: Maximum of five 4131 keypads can be supported.
  - Interface Wiring: 1. BLACK: Keypad Output 2. WHITE: Keypad Output
    - 3. RED: Keypad Output
    - 4. GRAY: Keypad Output
    - GREEN: Keypad Output, Red LED Arming status

- 6. BLUE: Keypad Output, Green LED Ready status
- 7. YELLOW: Keypad Output
- 8. BROWN: +5 VDC at 20mA Input Power
- 9. VIOLET: Piezo Sounder Input
- 10. ORANGE: Ground

#### 4152LM LOOP MODULE

1.	Physical: (Overall)	Width: Height: Depth:	3-¼″ (8 cm) %″ (1.6 cm) 2-%″ (6.7 cm)
2.	Electrical:	Voltage Output: 7-11 volts (w/1 KHz Modulation) Current Output: 65 mA.	
3.	Interface Wiring:	Terminal 1: Loop (+) Terminal 2: Loop (-)	

# 4. Wiring Run Permitted to No. 4208 Zone Expander (or other VECTOR RPMs):

Wire Gauge	Max. Wire Run
22 (0.64 mm O.D.)	650 ft (200 m)
20 (0.81 mm O.D.)	950 ft (290 m)
18 (1.0 mm O.D.)	1500 ft (460 m)
16 (1.3 mm O.D.)	2400 ft (730 m)

#### **4208 ZONE EXPANDER**

1. Physical:	Width: 3-%" (9.8 cm)
	Height: 7" (17.8 cm)
	Depth: 1-%"(3.5 m)
2. Electrical:	Voltage Input: 8-11 Volts (w/1 KHz Modulation Current Drain: 16 mA

# APPENDIX A

## **CABINET MOUNTING THE 5130XT**

In buildings using concrete, cinder block or brick wall construction, the 5130XT Security Control can be installed in a wall-mounted metal cabinet. This cabinet, which measures 8" (20.3 cm) W X 8" (20.3 cm) H X 2" (5 cm) D, is available under part No. 4134-8. The 5130XT Control is mounted in a cut-out in the door of the cabinet, with the function keys, LEDs and display accessible. The back-up battery is installed within the cabinet. Also available for use within the cabinet are connector blocks with which the 5130XT's flying leads can be tied to the interface wiring (from protection zones, etc.). See Diagram B.

#### Mounting the 5130XT in the Cabinet:

Note that there is a mounting flange on each side of the opening in the cabinet door. The Control is secured to these flanges with the two self-tapping screws supplied. Position the Control (with back cover removed) in the opening and secure as follows, referring to Diagram A.

On the left-hand side, insert the No. 6 X 1" self-tapping screw through the front of the Control into the left flange as shown, and secure. Do not fully tighten yet.

To secure the right-hand side, insert the No. 4 X 1/2" self-tapping screw into the other flange **from the rear**, and screw into the slot in the plastic at the rear of the Control, as shown. Making sure the Control is straight, tighten this screw fully.

Fully tighten the screw on the other side, then insert the ALPHA VISTA XT nameplate into the recess to cover the screw, as shown in Diagram A.

#### Mounting Cabinet on Wall:

Four holes have been provided in the back of the cabinet for mounting purposes - 2 keyhole slots at the top and 2 holes at the bottom. Knockouts are provided at the sides [7/8" (2.2 cm) diameter], plus one at the rear [1-3/4" (4.5 cm) diameter].

- 1. If the interface wiring is being brought through the wall, make the required opening in the wall for the wiring.
- 2. Remove the desired knockout in the cabinet to allow entry of the interface wiring.
- 3. Place the cabinet on the wall in the desired position and mark the locations of the mounting holes.
  - Note: The cabinet may be mounted with only 2 screws at the keyhole slots, if desired.
- 4. Drill mounting holes in the wall and insert anchors. Mount the cabinet securely to the wall with four (or 2) screws.

#### Wiring Connections:

When the Security Control is cabinet-mounted, the flying leads from the 24-pin connector are connected to the interface wires via the terminal blocks provided, as shown in Diagram B. The 12-volt back-up battery (if used) is also installed in the cabinet, and connected to the appropriate terminals on TB3, using the two 12-inch (30.5 cm) leads supplied (Red and Black), as shown. The wiring connections are essentially the same as indicated in Diagram 1 (Summary of Connections diagram) except for the terminal blocks shown in Diagram B, which are used in place of splices.

Instructions for connection of the optional Remote Keypad and installation and wiring of the digital communication interface board, 4152LM Loop Module and 4208 Zone Expander are provided in a previous section of this manual (see Index).

After all wiring connections are completed, plug the 24-pin interface connector, remote keypad connector, etc. into the rear of the Control.



#### Diagram A. MOUNTING THE 5130XT IN CABINET No. 4134-8



Diagram B. INTERFACE WIRING WHEN THE CONTROL IS CABINET MOUNTED.

#### WARNING THE LIMITATIONS OF THIS ALARM SYSTEM

While this system is an advanced design security system, it does not offer guaranteed protection against burglary or fire or other emergency. Any alarm system, whether commercial or residential, is subject to compromise or failure to warn for a variety of reasons. For example:

- Intruders may gain access through unprotected openings or have the technical sophistication to bypass an alarm sensor or disconnect an alarm warning device.
- Intrusion detectors (e.g., passive infrared detectors), smoke detectors, and many other sensing devices will not work without
  power. Battery operated devices will not work without batteries, with dead batteries, or if the batteries are not put in properly.
  Devices powered solely by AC will not work if their AC power supply is cut off for any reason, however briefly.
- A user may not be able to reach a panic or emergency button quickly enough.
- While smoke detectors have played a key role in reducing residential fire deaths in the United States, they may not activate or provide early warning for a variety of reasons in as many as 35% of all fires, according to data published by the Federal Emergency Management Agency. Some of the reasons smoke detectors used in conjunction with this System may not work are as follows. Smoke detectors may have been improperly installed and positioned. Smoke detectors may not sense fires that start where smoke cannot reach the detectors, such as in chimneys, in walls, or roofs, or on the other side of closed doors. Smoke detectors also may not sense a fire on another level of a residence or building. A second floor detector, for example, may not sense a first floor or basement fire. Moreover, smoke detectors have sensing limitations. No smoke detector can sense every kind of fire every time. In general, detectors may not always warn about fires caused by carelessness and safety hazards like smoking in bed, violent explosions, escaping gas, improper storage of flammable materials, overloaded electrical circuits, children playing with matches, or arson. Depending on the nature of the fire and/or the locations of the smoke detectors, the detector, even if it operates as anticipated, may not provide sufficient warning to allow all occupants to escape in time to prevent injury or death.

- Passive infrared Motion Detectors can only detect intrusion within the designed ranges as diagrammed in their installation
  manual. Passive Infrared Detectors do not provide volumetric area protection. They do create multiple beams of protection, and
  intrusion can only be detected in unobstructed areas covered by those beams. They cannot detect motion or intrusion that
  takes place behind walls, ceilings, floors, closed doors, glass partitions, glass doors, or windows. Mechanical tampering,
  masking, painting or spraying of any material on the mirrors, windows or any part of the optical system can reduce their
  detection ability. Passive Infrared Detectors sense changes in temperature; however, as the ambient temperature of the
  protected area approaches the temperature range of 90° to 105°F, the detection performance can decrease.
- Alarm warning devices such as sirens, bells or horns may not alert people or wake up sleepers if they are located on the other side of closed or partly open doors. If warning devices sound on a different level of the residence from the bedrooms, then they are less likely to waken or alert people inside the bedrooms. Even persons who are awake may not hear the warning if the alarm is muffled by a stereo, radio, air conditioner or other appliances, or by passing traffic. Finally, alarm warning devices, however loud, may not warn hearing-impaired people or waken deep sleepers.
- Telephone lines needed to transmit alarm signals from a premises to a central monitoring station may be out of service or temporarily out of service. Telephone lines are also subject to compromise by sophisticated intruders.
- Even if the system responds to the emergency as intended, however, occupants may have insufficient time to protect themselves from the emergency situation. In the case of a monitored alarm system, authorities may not respond appropriately.
- This equipment, like other electrical devices, is subject to component failure. Even though this equipment is designed to last as long as 10 years, the electronic components could fail at any time.

The most common cause of an alarm system not functioning when an intrusion or fire occurs is inadequate maintenance. This alarm system should be tested weekly to make sure all sensors are working properly.

Installing an alarm system may make one eligible for lower insurance rates, but an alarm system is not a substitute for insurance. Homeowners, property owners and renters should continue to insure their lives and property.

We continue to develop new and improved protection devices. Users of alarm systems owe it to themselves and their loved ones to learn about these developments.

#### ADEMCO ONE YEAR LIMITED WARRANTY

Alarm Device Manufacturing Company, a Division of Pittway Corporation ("Seller"), 165 Eileen Way, Syosset, New York 11791, warrants its security equipment (the "product") to be free from defects in materials and workmanship for one year from date of original purchase, under normal use and service. Seller's obligation is limited to repairing or replacing, at its option, free of charge for parts, labor, or transportation, any part proven to be defective in materials or workmanship under normal use and service. Seller shall have no obligation under this warranty or otherwise if the product is altered or improperly repaired or serviced by anyone other than the Seller. In case of defect, contact the security professional who installed and maintains your security system or the Seller for product repair.

This one year Limited Warranty is in lieu of all other express warranties, obligations or liabilities. THERE ARE NO EXPRESS WARRANTIES WHICH EXTEND BEYOND THE FACE HEREOF. ALL IMPLIED WARRANTIES, OBLIGATIONS OR LIABILITIES MADE BY SELLER IN CONNECTION WITH THIS PRODUCT, INCLUDING ANY IMPLIED WARRANTY OF MERCHANTABILITY, OR FITNESS FOR A PARTICULAR PURPOSE OR OTHER-WISE, ARE LIMITED IN DURATION TO A PERIOD OF ONE YEAR FROM THE DATE OF ORIGINAL PURCHASE. ANY ACTION FOR BREACH OF ANY WARRANTY, INCLUDING BUT NOT LIMITED TO ANY IMPLIED WARRANTY OF MERCHANTABILITY, MUST BE BROUGHT WITHIN 18 MONTHS FROM DATE OF ORIGINAL PURCHASE. IN NO CASE SHALL SELLER BE LIABLE TO ANYONE FOR ANY CONSEQUENTIAL OR INCIDENTAL DAMAGES FOR BREACH OF THIS OR ANY OTHER WARRANTY, EXPRESS OR IMPLIED, OR UPON ANY OTHER BASIS OF LIABILITY WHATSOEVER, EVEN IF THE LOSS OR DAMAGE IS CAUSED BY THE SELLER'S OWN NEGLIGENCE OR FAULT. Some states do not allow limitations on how long an implied warranty lasts or the exclusion or limitation of incidental or consequential damages, so the above limitation or exclusion may not apply to you.

Seller does not represent that the product may not be compromised or circumvented; that the product will prevent any personal injury or property loss by burglary, robbery, fire or otherwise; or that the product will in all cases provide adequate warning or protection. Buyer understands that a properly installed and maintained alarm may only reduce the risk of a burglary, robbery or fire occurring without providing an alarm, but it is not insurance or a guarantee that such will not occur or that there will be no personal injury or property loss as a result. CONSEQUENTLY, SELLER SHALL HAVE NO LIABILITY FOR ANY PERSONAL INJURY, PROPERTY DAMAGE OR OTHER LOSS BASED ON A CLAIM THE PRODUCT FAILED TO GIVE WARNING. However, if Seller is held liable, whether directly or indirectly, for any loss or damage arising under this Limited Warranty or otherwise, regardless of cause or origin, Seller's maximum liability shall be the complete and exclusive remedy against Seller. This warranty gives you specific legal rights, and you may also have other rights which vary from state to state. No increase or alteration, written or verbal, to this warranty is authorized.

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